

The IO-SEA Software Stack

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This project has received funding from the European High-Performance Computing Joint Undertaking (JU) under grant agreement No 955811. The JU receives support from the European Union's Horizon 2020 research and innovation programme and France, the Czech Republic, Germany, Ireland, Sweden, and the United Kingdom.

What you'll find here

This training covers the different topics

- A quick big picture about mass storage systems in the Exascale era and related issues
- The motivations behind the IO-SEA project and the chosen solutions
- Focuses on the produced software solutions
 - Phobos and the HSM feature
 - Workflow and ephemeral services
 - The DASI API
 - Available ephemeral services
 - Importance of monitoring





IO challenges in the Exascale Era



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The Exascale IO Challenges

The Exascale era brings new challenges or make some know situations even harder to manage

- **Challenge 1:** the volume of data and metadata will increase a lot
 - Future storage systems will have to handle up to ~1-10 EB and ~10-100 billions of inodes
- **Challenge 2:** The size of the client system will increase a lot
 - Client exascale system may contains up to ~10 000 100 000 nodes/clients
- **Challenge 3:** Inversion of the memory/number of cores ratio
 - Less memory is available to run the system stack, GPU technologies increase this trend
- **Challenge 4:** Non locality of the client systems
 - Supercomputer have complex network topologies, but "distance" has impact on performances
- **Challenge 5:** data heterogeneity and storage resources heterogeneity
 - Different storage media: SSD, HDD, Tapes, each with advantages and drawbacks
 - Different use-cases: from IA to High Energy physics, many different profiles and IO behaviors



New paradigms for IO and storage

The Exascale era brings new challenges or make some know situations even harder to manage

- **Object Stores:** they have many advantages
 - Objects are fully independent from each other
 - The CRUD semantics is simple and scales well
 - Object Stores are to be used with Key-Value Store (KVS) for metadata management

Smart Data Placement

- Hierarchical Storage Management can be easily extended to Object Stores
- AI framework can be used to advise about better placement of data
- Ephemeral Services and Data Nodes
 - Data Nodes are identified in supercomputers's "islets", close to compute nodes
 - Storage servers, dedicated to compute jobs, run on this nodes: the ephemeral services
 - Ephemeral Services are associated to computes jobs, they start and end with them





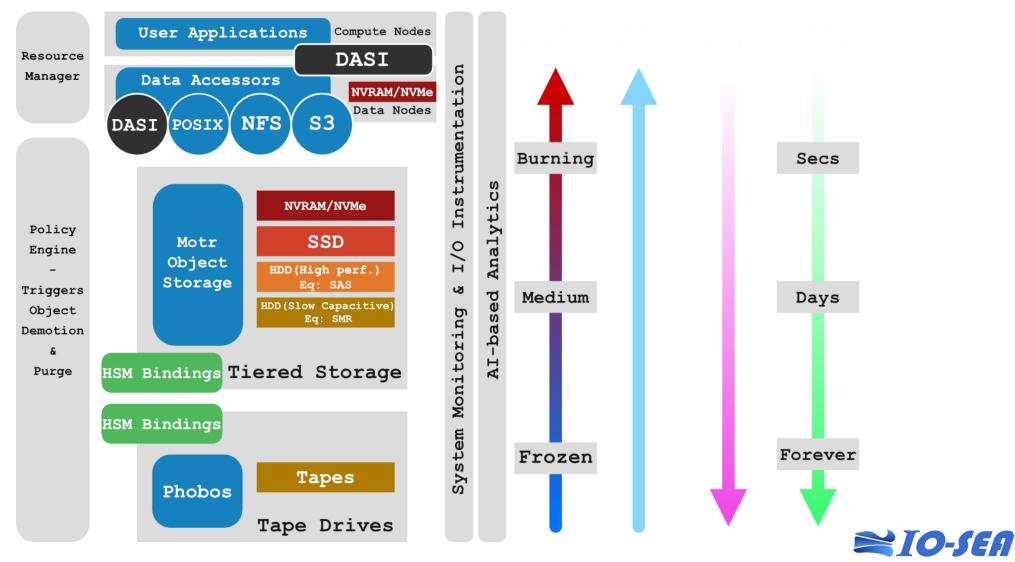
The IO-SEA software stack



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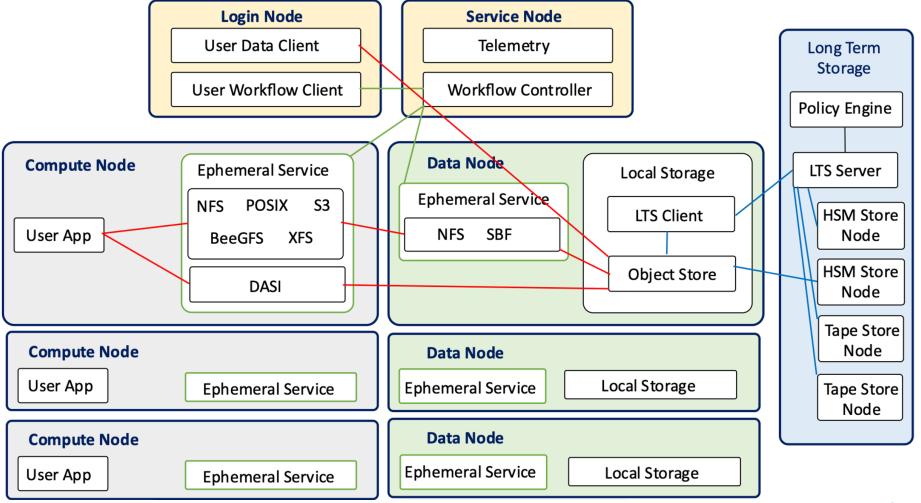
IO-SEA Project - Architecture

Storage I/O and Data Management for Exascale Architectures



IO-SEA Project - Architecture

Storage I/O and Data Management for Exascale Architectures







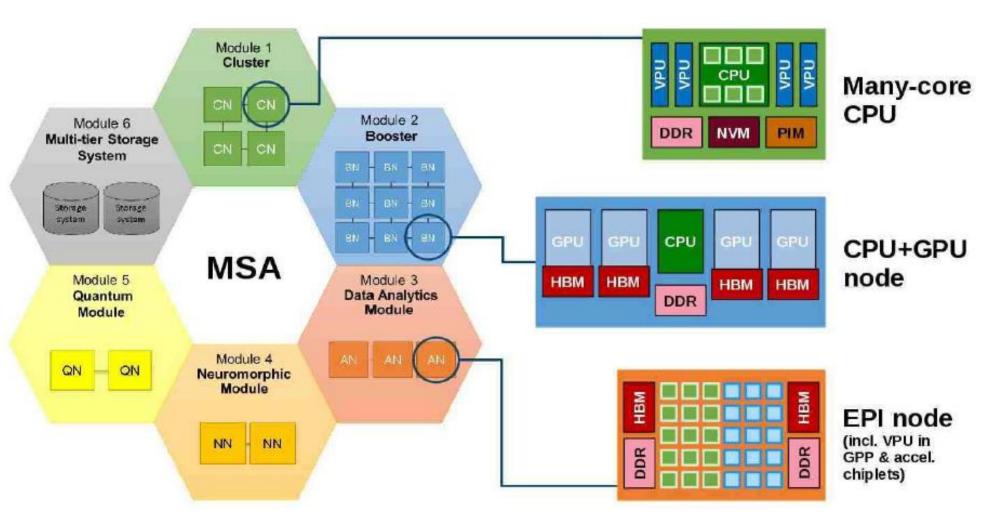
Concepts



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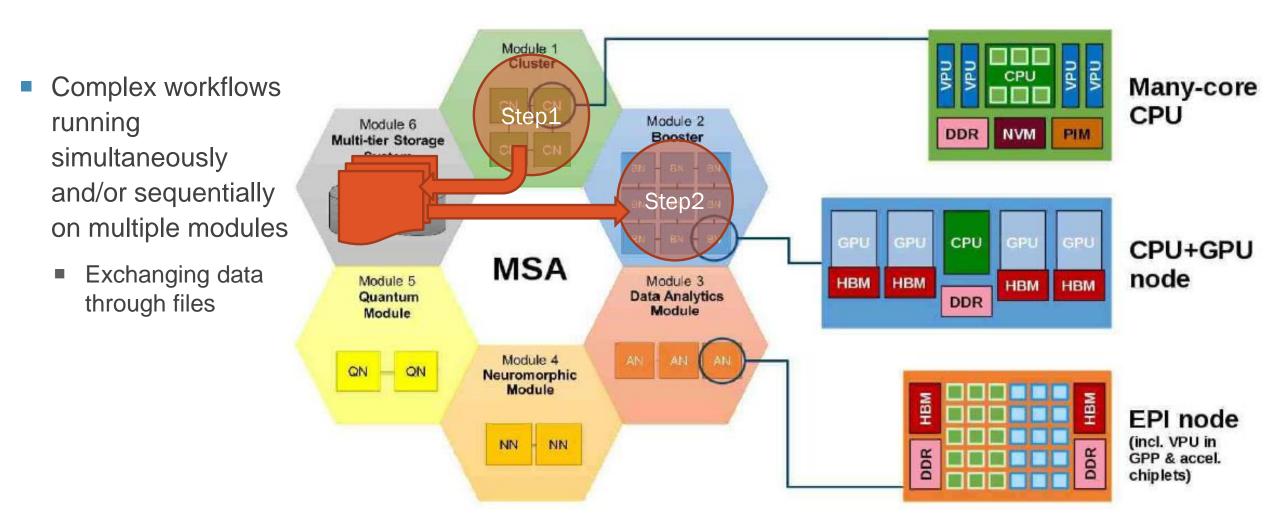
Modular SuperComputer Architecture

- HeterogeneousCompute modules
- « Long Term » Storage module with multiple technologies
- No cluster-wide interconnect
 - High speed Ethernet to connect modules





Modular SuperComputer Architecture





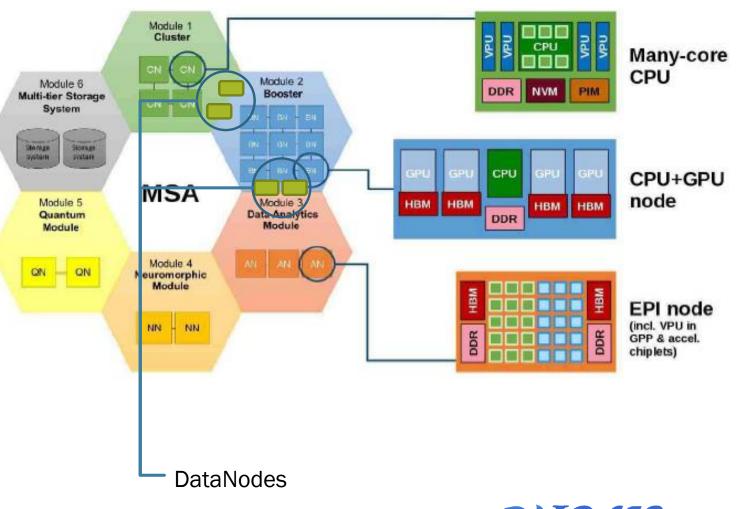
The IO-SEA Solution



IO-SEA Main Concepts 1: Data Nodes

Add **Data Nodes** between compute nodes and Long Term Storage Module

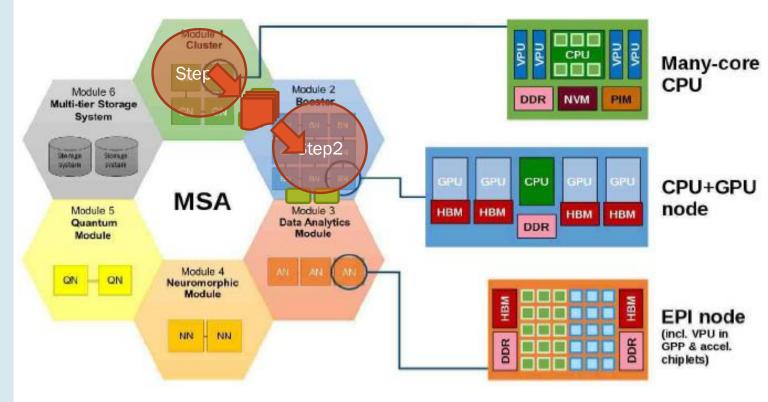
- connected to Compute Modules on their High Speed interconnects, and to the Long Term Storage Module
- Equipped with high speed storage devices
 - NVMe disks
 - NVRAM



IO-SEA Main Concepts 2: Workflows Scheduling

Consider **Workflows** rather than individual applications for scheduling

- Workflows composed of many applications (steps) running on different Modules
- Allocate data nodes resources in addition to Compute nodes

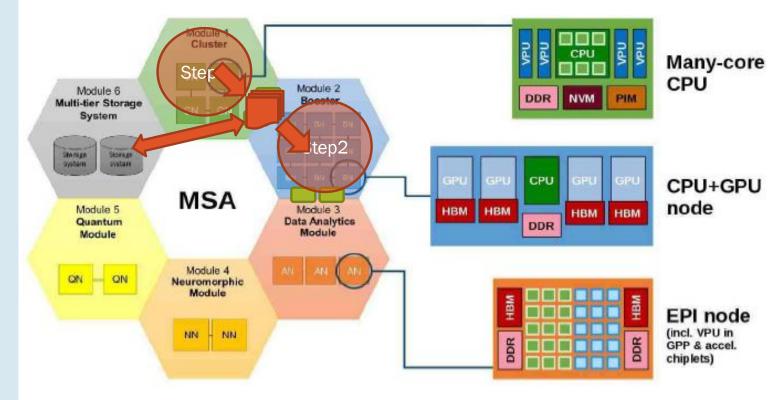




IO-SEA Main Concepts 3: Datasets & Ephemeral Services

Store Workflow data in Datasets

 Datasets are « data containers » stored in the long term storage as « objects », exposed to compute nodes by Ephemeral Services running on Data Nodes





IO-SEA Stack

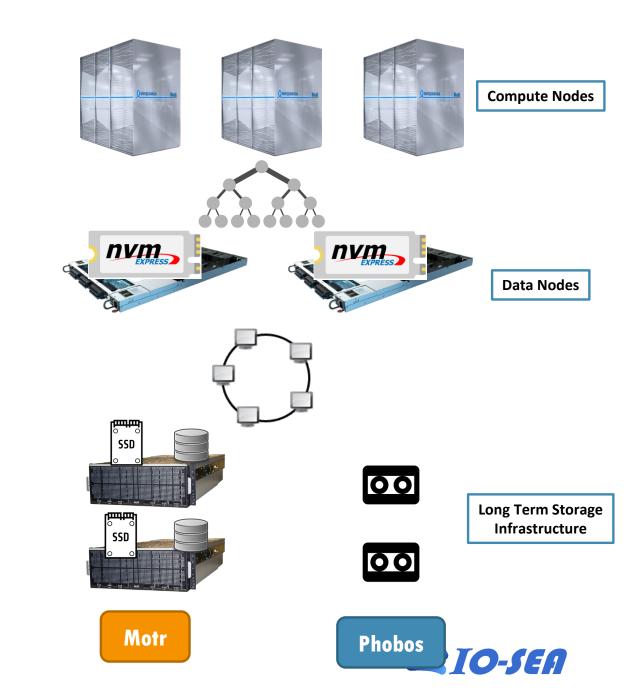
2 HW layers

 Data nodes equipped with high-speed storage devices (NVMe, NVRAM)

 Long Term Storage composed of different tiers unified by an HSM software solution

Long Term

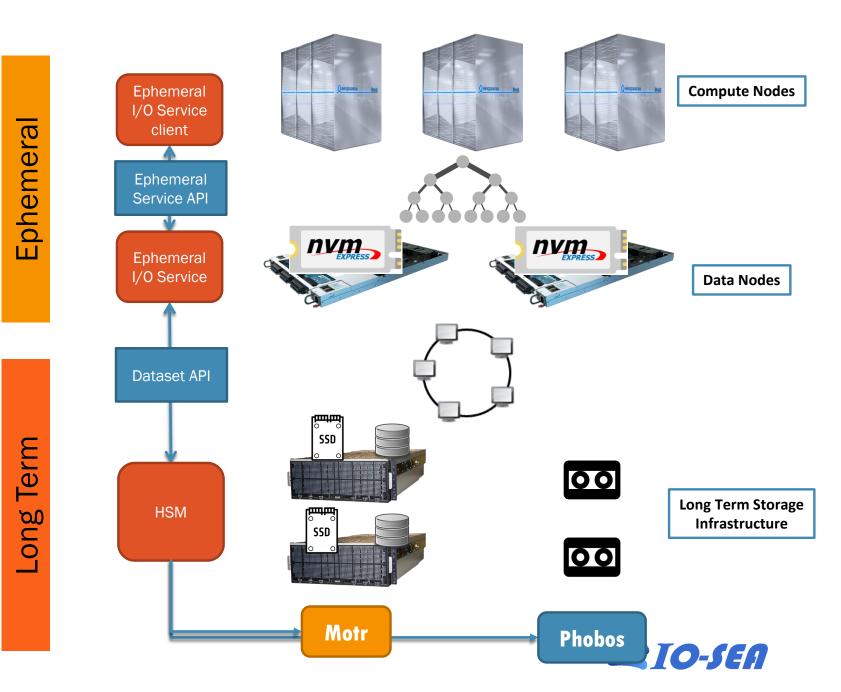
Ephemera



IO-SEA Stack

- Datanodes resources (cores, RAM, NVMe) are allocated for a workflow to run Ephemeral I/O services to give access to Datasets from compute nodes
 - POSIX, S3, DASI protocols

- Long Term Storage composed of different tiers unified by an HSM software solution
 - Object Storage based, no POSIX limitations



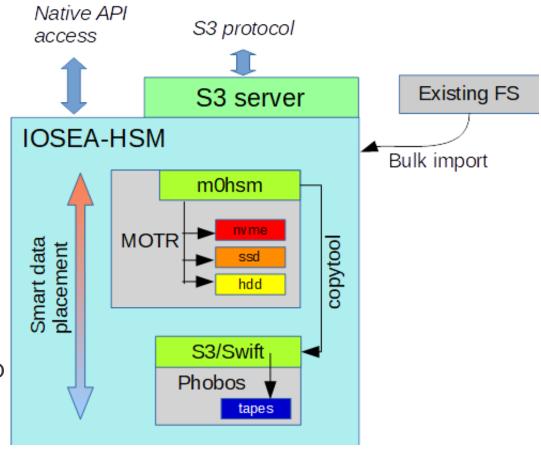
IO-SEA Long Term Storage : Hierarchical Storage

Leverage a wide variety of storage technologies in a single system

-from NVMe to tapes

- Implement transparent data migration between many storage tiers
- Smart data placement / movements:
- Place data according to application needs
- Gather needs from all running applications and develop a global data placement strategy
- > Prevent tiers from being fullfilled

>Arbitrate conflicting requests / resource usage



DataSets & Namespaces

Datasets are data containers hosting objects

- Could be seen as private file systems or object stores
- No data organization, just collections of objects...

- Objects in Datasets are organized with Namespaces
 - Different Namespaces can be created for each Dataset
 - Namespaces can expose the same dataset through different protocols
 - POSIX, S3



Datasets/Namespaces

A Dataset is stored as 1 S3 Bucket

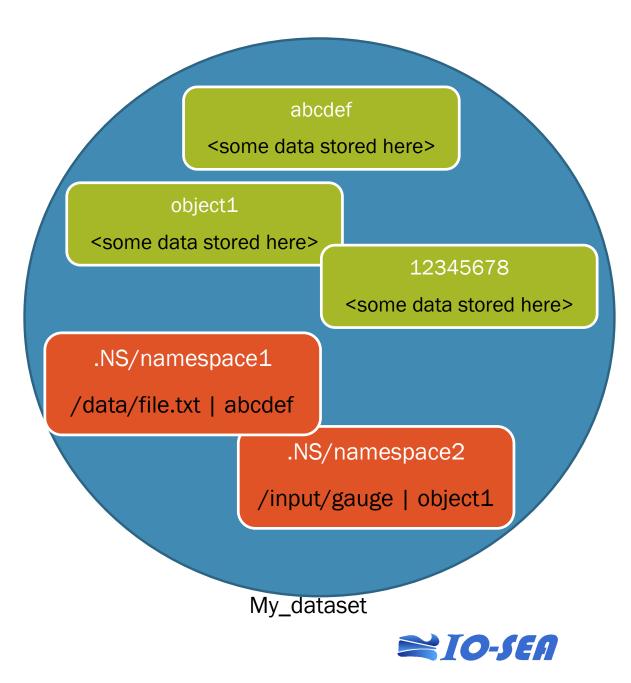
Files stored as S3 object

All namespaces stored in « metadata » objects

Think of it as a set of directories and symbolic links to objects in dataset

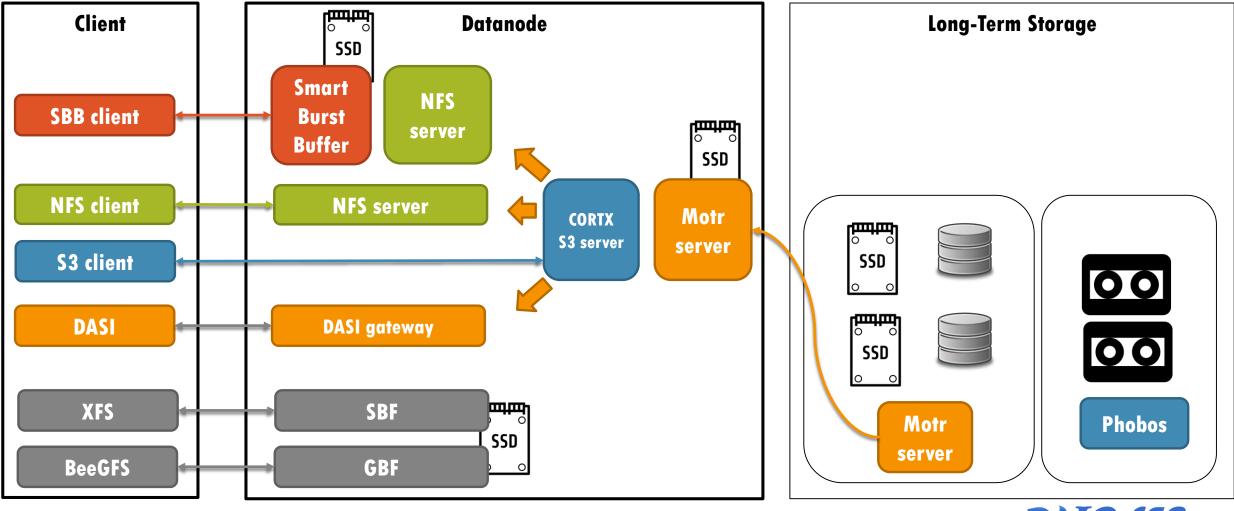
.NS/namespace1

.NS/namespace2



6 Ephemeral I/O Services

NFS, BB-NFS, S3, DASI, SBF, GBF

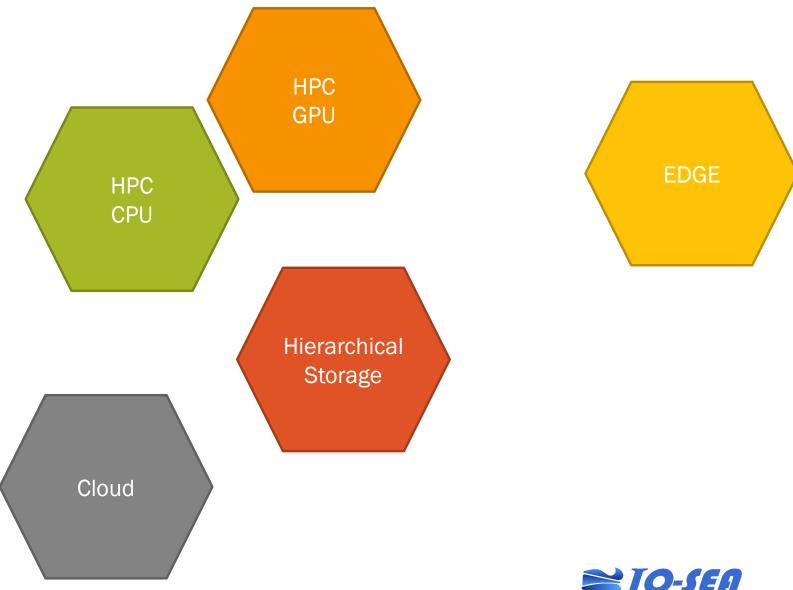




WORKFLOWS

The Computing Continuum

- Heterogeneous compute modules
 - Even on HPC
- « Long Term » Storage module with multiple technologies
 - Hierarchical storage
- Low/medium bandwidth, high latencies connections between modules

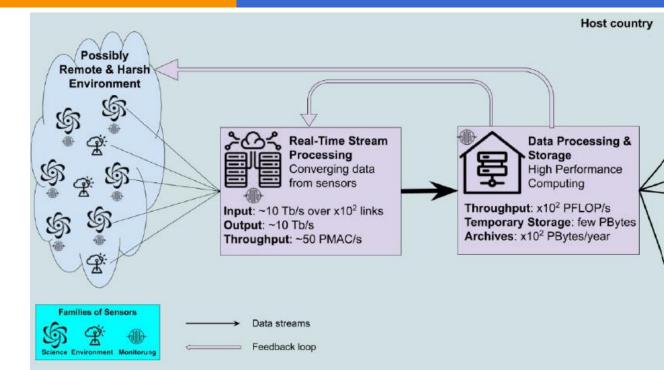


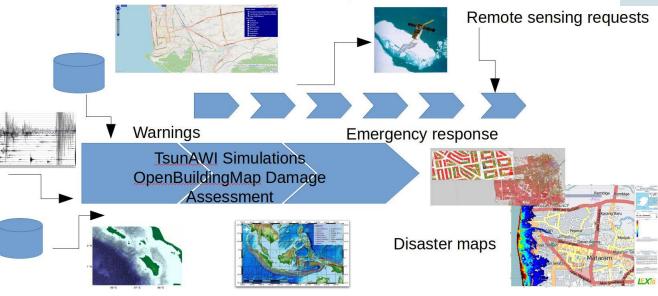
Data Movement in The Computing Continuum HPC Heterogeneous workflows GPU Data produced/gathered EDGE HPC outside of HPC datacenters CPU Main processing steps on HPC implies data movement Post processing in the Cloud Hierarchical Storage Challenges : **Organize data** Cloud Limit data movements **Give control to users** NO-SEA

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Example of such workflows

- Not IO-SEA workflows
- Tsunami prediction in LEXIS
- SKA in the « ECLAT » joint CNRS/INRIA/Atos laboratory





Tsunami prediction

SKA Host Country infrastructure

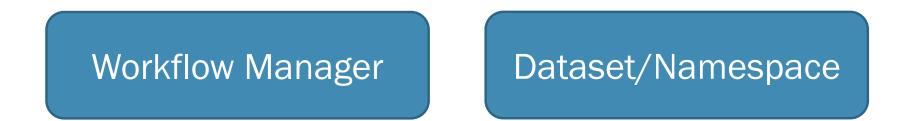


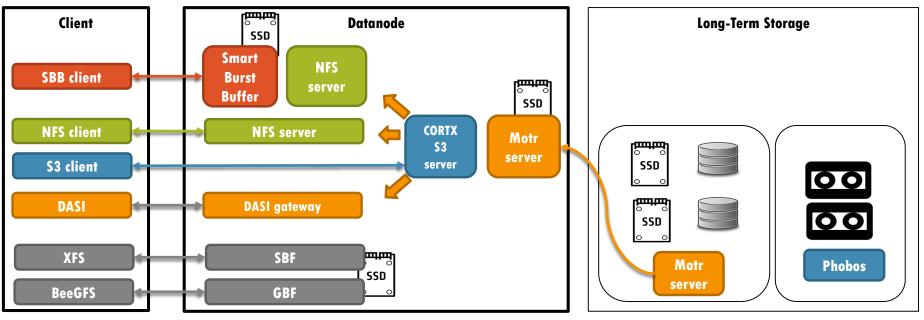
Workflow: End User Interfaces & APIs



User Interfaces

- Workflows are described in a « Workflow Description File » . yaml, and managed through command line tools
- Datasets/Namespaces are created with command line tools





9/14/2023

Workflow Sessions

- The steps processing the same data are run within a « session »
 - Access tokens protect against dataset access by multiple sessions in parallel
- Sessions have a user provided name
 - (UID, Session_Name) as identifier

```
# start a session for my workflow described in the WDF.yaml file
iosea-wf start WORKFLOW=WDF.yaml SESSION=My_Session
#run the workflow steps
iosea-wf run SESSION=My_Session STEP=step1
iosea-wf run SESSION=My_Session STEP=step2
iosea-wf run SESSION=My_Session STEP=step3
#stop the session and release the datanode
iosea-wf stop SESSION=My_Session
```



Workflow Session Management

- status & list commands to report information
- access command to launch an interactive access environment
 - Slurm salloc to launch a shell in which Ephemeral Services clients will be configured
 - Will be « shareable » with team members

```
# display info about jobs & ephemeral services
iosea-wf status SESSION=My_Session
# list all active sessions of the user (report the session-names)
iosea-wf list
# Start an interactive access environment for all or limited to [<service>]
iosea-wf access SESSION=My Session [NS=service]
```



Workflow Description File (WDF)

- services describe the ephemeral services needed to run the workflow
- steps describe how to configure the run time environment to run the steps

```
workflow:
 name: My Workflow
services:
  - name: ephemeral service 1
    type: NFS
    attributes:
      namespace: dataset.My namespace
      mountpoint: /mnt/USER/My Workflow
      flavor: medium
steps:
  - name: step A
    location:
      - gpu module
    command: "srun My Step A"
    services:
      - name: ephemeral service 1
```

Parametric Workflow Description File (WDF)

- To run multiple sessions in parallel, or to make the WDF more generic, variables can be used for most fields
- Variables must be defined « before use »

```
services:
  - name: ephemeral_service_1
  type: NFS
  attributes:
    namespace: {{ NS1 }}
    mountpoint: /mnt/USER/{{ SESSION }} My_Workflow
    flavor: medium
```

```
# start a session for my workflow
iosea-wf start WORKFLOW=WDF.yaml SESSION=My_Session NS1=My_namespace
#run the workflow steps
iosea-wf run SESSION=My_Session STEP=step1 NS1=My_other_namespace
```

Status command

to monitor steps progress

```
> iosea-wf status SESSION=My session
Workflow Name : My Workflow
Workflow SessionID : My session <timestamp>
Pending Steps
Step Name Slurm ID Tag Command
step B 2767 last srun My Step B
SaveResults ----
                            srun My Copy Script
Active Steps
Step Name Slurm ID
                           Command
                    Tag
step B 2763
                            srun My Step B
Terminated Steps
Step Name Slurm ID
                         Command
                     Tag
step A 2760
                     init srun My_Step_A
```

Ephemeral Services....

Location in the WDF

steps:
 - name: step_A

location:

- gpu_module
command: "sbatch My_Step_A"
services:

- name: ephemeral_service_1
- name: step_B
 - location:
 - gpu_module
 - cpu_module
 command: "sbatch My_Step_B"
 services:
 - name: ephemeral_service_2
- name: step_C
 location:
 - datanodes

```
command: "sbatch My_Step_C"
services:
```

- name: ephemeral_service_2

- Steps indicate the « location » of their compute nodes
- Multiple locations are possible for complex jobs (MSA architecture)
- Location can be also

 datanodes » for « on the fly »
 processing



Data Movers in the WDF

Data Movers in the WDF		proper storage tier, a data_mover
<pre>services: - name: ephemeral_service_1 type: NFS attributes: namespace: {{ NS1 }} mountpoint: /mnt/USER/{{ SESSION }} flavor: medium datamovers:</pre>		 can be activated before (step_start) and after (step_stop) a step Operations are either move or copy
		 Data Movers are defined at the service level, but activated per step
- name: datamover1	atoma .	
trigger: step_start	steps:	
target: flash	- name: step_A	
operation: copy	location:	
elements:	- gpu_module	
<pre>- "gauges/*.hdf5"</pre>	command: "sbatch My_Step_A"	
- "input/*"	services:	
	- name: ephemeral_service_1	
	datamovers:	
	- datamover1	



• To ensure the elements of a

namespace are located in the

Hints

"Hints" are optional information given by users about their future use of data, when the workflow is terminated

-intended_access: Intended access in the short term (will access, won't change...) e.g. intended_access="wont_change"

-estimated_lifetime: Estimated time until the object will be deleted (in seconds) e.g. estimated_lifetime=2592000 (1 month)

-estimated_atime: Estimated time the object will be used (in seconds)

-access_period: How often the object will be accessed (in seconds) e.g. access_period=60 (every minute)

-predefined_policy: Name of a pre-configured policy e.g. predefined_policy="temporary_data"



Setting hints

User Control: CLI

>iosea-ns {locate|move|copy|release}

>iosea-ns hints DATASET=My_dataset hint1=value1 hint2=value2 ...

User Control: through POSIX Ephemeral Services

>Set_attr on files and directories



Datasets/Namespaces : Command line tools

create namespaces

iosea-ns create my_dataset.my_namespace

iosea-ns create DATASET=my_dataset my_2nd_namespace

fill my_namespace with a file

io-sea-ns put DATASET=my_dataset NAMESPACE=my_namespace ./gauge.cfg

Enables leveraging standard POSIX tools and scripting ls, find, …





Context

Next scale of mass storage

- Exaflopic supercomputers in the 2020's
- Huge amounts of data to ingest: petabytes per day
- Huge amounts of data to store: exabytes

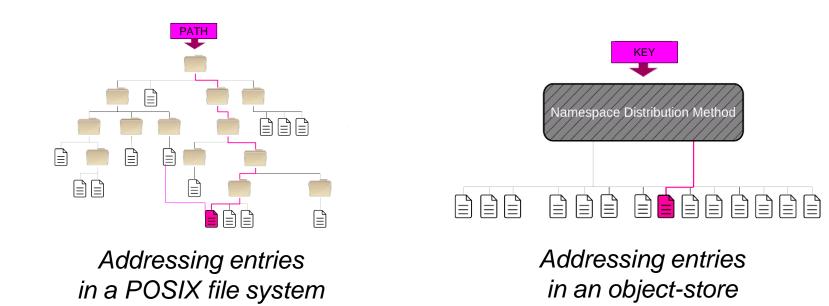
-		

	Today	Tomorrow
Daily production	Hundreds of TB	Petabytes
Storage system capacity	Hundreds of PB	Exabytes



Benefits of object-based storage

Suppressing POSIX filesystem's bottlenecks



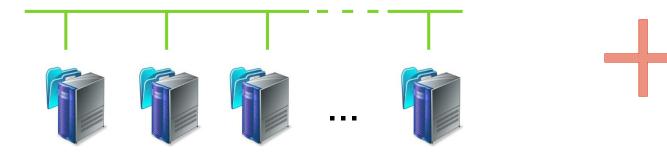
- Object stores have proved their scalability
- Widely adopted for Internet services, Cloud computing, social networks...



Challenge

Needs for extremely scalable storage systems

- at a reasonable price
 - Object store: horizontal scalability
 - Tape library: safe long-term storage at low cost





Existing solutions for scalable tape storage

Drawbacks of existing solutions:

- Vendor lock-in
 - Proprietary code, formats and protocols
 - Lacking integration to standards
- Expensive
 - Licenses
 - Complex (need local expertise)
- Provide much more feature than needed (=> complex and expensive)
- Heavy installation and maintenance operations



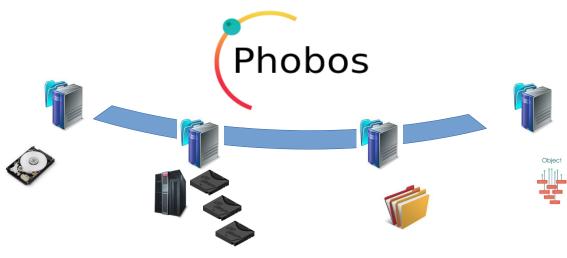




Phobos

Phobos: Parallel Heterogeneous Object Store

- Goals :
 - Manage a distributed set of storage resources on various storage technologies (HDD, tapes, object stores...)
 - Implement the best I/O optimizations for each technology without compromise
 - E.g. for tapes: minimize mounts and data sync





Guidelines

Design guidelines

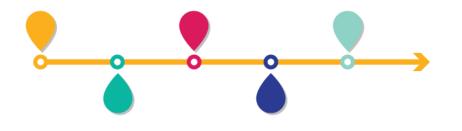
- Scalability and fault-tolerance
- Based on open formats, open protocols, interoperable
 - E.g. LTFS as tape filesystem (ISO/IEC 20919:2016)
- Simple and common interfaces (CRUD API, REST)
- Simple administration (intuitive, admin-friendly CLI)
- Light, easy to deploy, easy to maintain
 - As of today: 48k lines of C and Python





History of the Project

- 2013: first ideas
- 2014-2015: development of the initial version Scope:
 - Storage on tape using LTFS, or in a filesystem
 - SCSI-controlled tape library and LTO drives
 - Single server
- 2016: Phobos in production
 - Multi-Petabyte storage of genomics data
 - IBM TS3500 library, LTO5/6 drives
- 2019: Phobos made **open-source** (LGPL v2.1), available on github
- 2020-2022: Towards Phobos $2.0 \rightarrow$ Parallelizing Phobos
- September 2022: First parallel version of Phobos in production as



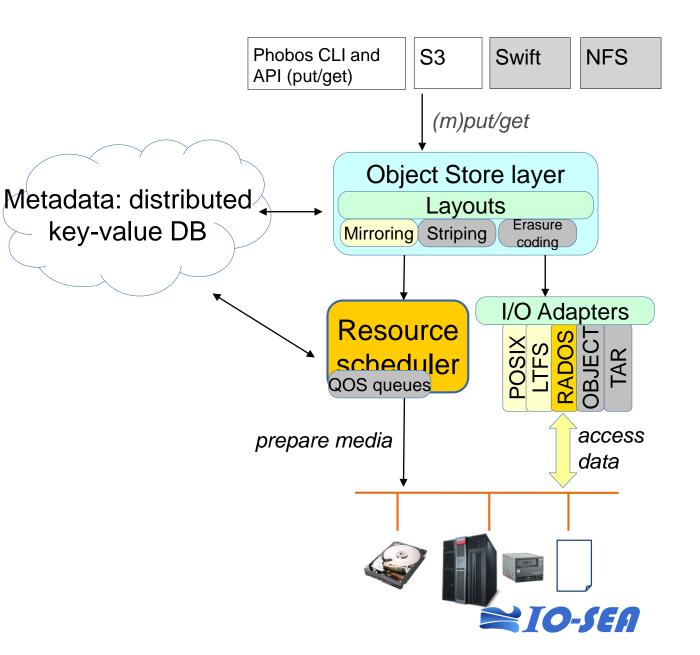






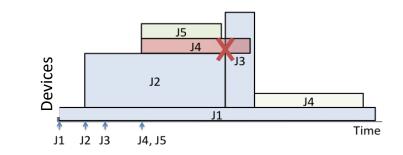
Phobos components overview

- Front-ends: CLI, API, S3, more to come
- Key-value metadata schema:
 - DB schema is NoSQL-ready
 - Currently uses PostgreSQL: can be parallelized thanks to sharding features
 - Backup copy of metadata stored with objects (recovery, tape import)
- Layout plugins: performance and faulttolerance
- **Resource scheduling**: optimizes stream to tape drives, minimizes tapes mounts
- **IO adapters**: support of multiple storage backends (Posix, LTFS, RADOS)



Roadmap

- Current development: optimized I/O scheduling for tapes
 - Short term focus on grouping I/Os on tapes
 - Still much to do (local IO scheduling, global IO strategy, organization of device utilization over time...)
- 2H 2022: media life cycle (policy-based repacks...)
- 1H 2023: internal data migration (policy-based)
- Other planned enhancements:
 - Disaster recovery
 - Media import
 - New layouts (e.g. erasure coding)
 - New front-ends / new backends





In production use-case



DNA sequencers



- Multi-petabyte genomics datasets
- In production since 2016

Phobos

- IBM TS3500 tape library (SCSI)
- LTO6 and LTO8 drives

HPC data clusters









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Community

- Collaboration with DDN and ICHEC:
 - Implementing a S3 server for Phobos: Deimos
 - Contribution to Phobos: "alias" feature
- Collaboration with Atos, ECMWF, ICHEC, Seagate, Univ. of Mainz
 - In the framework of the EuroHPC project "IO-SEA"
 - Building a storage software stack for Exascale systems
 - Phobos used as the long-term storage component
 - New developments: scalability enhancements, erasure coding, media lifecycle management, administrative interface, LTFS tape import, smart tape request reordering, front-ends (Swift, POSIX)...
- Many contacts with interested HPC sites, companies...





Phobos configuration file

Config

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• One configuration file:

/etc/phobos.conf

• Simple key-value format using INI syntax:

```
...
[lrs]
lib_device = /dev/changer
...
```

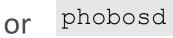
- It will contain parameters for:
 - The connection to the database
 - I/O scheduling, SCSI commands, LTFS operations, tape/drive compatibility, ...



Phobos Dæmon

- Process that communicates with local Phobos clients through a UNIX socket
- Necessary to perform I/O: put, get, format
- Some operations can inform the local Daemon: dir/drive add, lock, unlock for example
 - They will not fail if the daemon is not available
 - These operations manage resources that are bound to a node such as a device
 - They have to be executed on the correct node
- Execution:

systemctl start phobosd





```
Easy setup – add/format
```

• Drive setup

phobos drive add --unlock /dev/st1

• Tape addition & formatting:

```
phobos tape add -t lto6 [073200-073222]L6
phobos tape format --nb-streams 3 --unlock [073200-073222]L6
```

- The add and format commands are also available for dir and rados_pool families
- Unlike tapes, those families do not have an equivalent to drives

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Lock/unlock

• Drive lock

phobos drive (un)lock /dev/st1



- These operations will notify the local phobosd if online to update its internal information
- The same for tapes:

phobos tape (un)lock [073200-073222]L6

• Also works for POSIX directories (dir) and RADOS pools (rados_pool)





• List resources stored on the database:

phobos (tape|dir|drive|rados_pool|object|extent)
list



- The format of these commands can be modified:
 - --output: comma separated list of fields (see the help of each command for the exact list)
 - --format: output format. Any of human/xml/json/csv/yaml
- Some commands have additional query filters. Use phobos <type> list --help for more details. For example, list all the objects that have an extent on tape: 07320016 phobos extent list --name 07320016 --output oid





• Drive status

\$ phobos drive status address | device | media | mount path | ongoing io serial | name ----- | ------ | ------------| 4 | /dev/sg5 | | /dev/st4 | | 1800984167 5 | /dev/sg6 | Q00000L6 | /mnt/phobos-sg6 | /dev/st5 | False | 0749334872 6 | /dev/sq7 | 000001L6 | /dev/st6 | False 1296305820

- Display the current state of the drives handled by the daemon
- This command needs to communicate with the local daemon



Put

• Attaching arbitrary attributes to objects

```
phobos put /path/to/file objid1 --metadata \
```

• Consulting "cksum=md5:7c28...5e3e,user=foo"

```
phobos getmd objid1
```

• Filtering

```
phobos object list --metadata "user=foo" "obj*"
| oid | user_md |
|-----|-----|
| obj01 | {"user": "foo", "crtime" : "132948897"}|
| obj02 | {"user": "foo"}
```



Get

phobos get objid1 /path/to/file

Mput

Writing multiple objects at once:

\$ cat mput_file
/etc/hosts hosts foo=bar,baz=foobar
/etc/hostname hostname time=1669734861

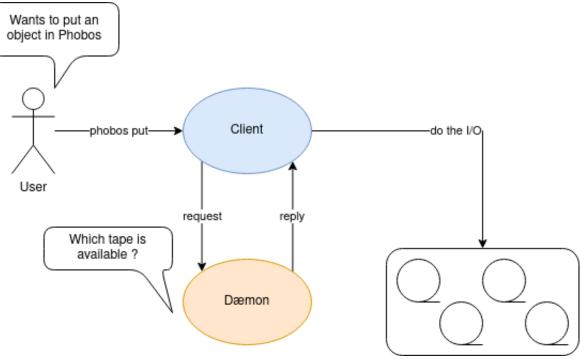
\$ phobos mput mput_file 2022-11-29 15:15:39,677 <INFO> PUT operation for oid:'hosts' succeeded 2022-11-29 15:15:39,765 <INFO> PUT operation for oid:'hostname' succeeded

\$	phobos	object list -o oid,user_md	
	oid	user_md	
-			
	hosts	<pre> {"baz": "foobar", "foo": "}</pre>	
	hostnam	ne {"time": "1669734861"}	



Phobos Dæmon

- To be effective, a service of Phobos, called **phobosd**, need to be started
- It centralizes all requests on the central node and schedules them in an optimized way
- It does not process any IO, it only reserves media

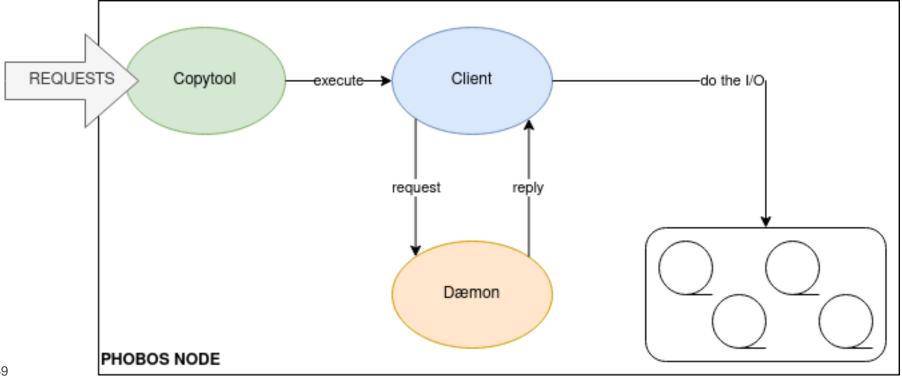




Phobos Node/Server

A Phobos Server is composed of:

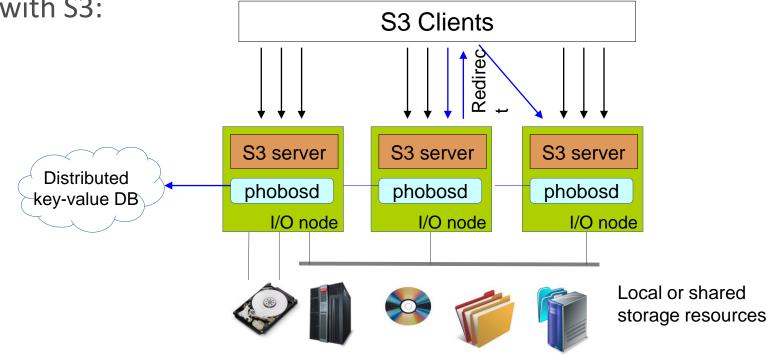
- A set of devices to access a [shared] media library
- A Phobos service (phobosd) to schedule I/Os
- A tool/script which receives I/O requests and call Phobos client API





Distributing Phobos

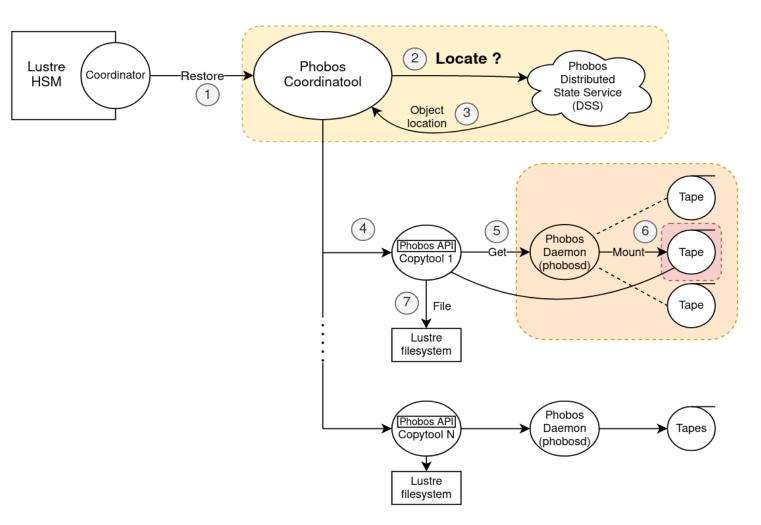
- Phobos can run on multiple servers, using a common database
- I/O distribution relies on the "phobos_locate" feature to direct the I/O to the right Phobos server
- The use of this feature is up to the Front-end
- Example with S3:





Distributing Phobos

• Other example with Lustre/HSM:



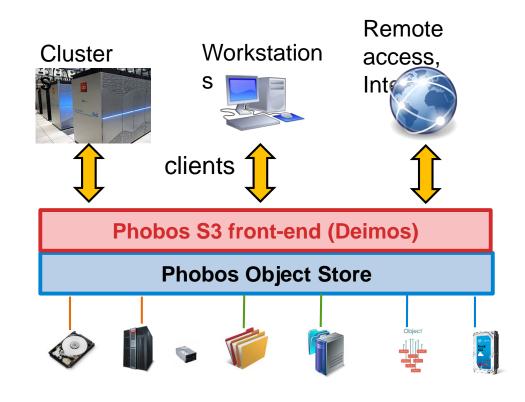


S3 server

Object store with an S3 front-end

- S3 interface exposed to end-users
- Phobos: high-performance, scalable storage
 - Can manage a wide variety of high-capacity storage, including tape libraries
 - Provides an easy/uniform management of the storage resources

 Phobos' S3 front-end developed by ICHEC: <u>https://git.ichec.ie/performance/storage/deimos</u>

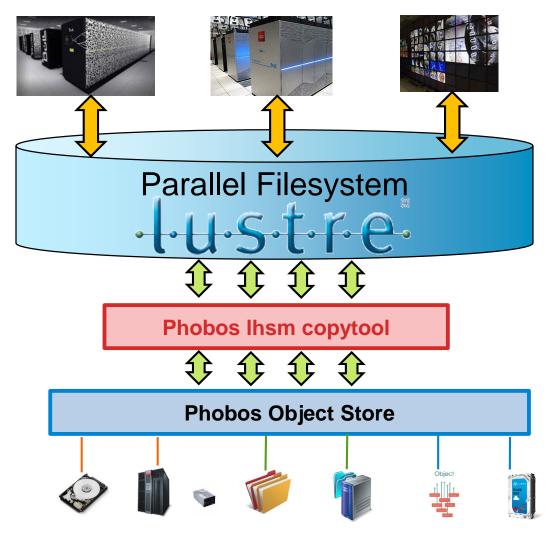




Lustre/HSM backend

Lustre HSM backend

- Lustre: filesystem user front-end
- Phobos as high-capacity backend (hierarchical storage)
- In production this year at CEA





Resource tuning: tags

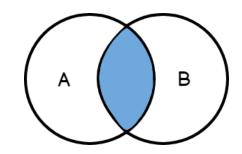
• Tagging resources

```
phobos tape update --tags project1, classB [073000-073099]L8
```

• Pushing data to specific resources:

```
# push data to any medium with tag "classB"
phobos put --tags classB /path/to/file objid1
```

```
# push data to a medium with both tags "project1"
# and "classB"
phobos put --tags project1, classB /path/to/file objid2
```





Resource tuning: permissions

• Setting permissions

```
phobos tape set-access +PGD 07300[0-9]L8
phobos tape set-access -- -P 0730[10-99]L8
```

Checking nermissions

phobos tape list -o name, put_access, get_access, delete_access

name 073000	put_access True	get_access True	delete_access True	
• • •				
073009	True	True	True	
073010	False	True	True	I
• • •				
073099	False	True	True	



Put with family/layout

• Targeting a family:

```
phobos put --family tape file/to/put objid
```

• Using a layout:

```
phobos put --layout raid1 --lyt-params repl_count=2 \
    file/to/put objid
```



Aliases configuration

Multiple aliases defined through the configuration file

- Can set:
 - Target family
 - Target media tags
 - Data layout and its parameters
- Configuration example

```
[alias "simple"]
family = tape
layout = raid1
lyt-params = repl_count=1
tags = foo-tag
```



Put with alias/metadata

• Using alias

```
phobos put /path/to/file --alias simple objid1
```

• Using metadata

```
phobos put --metadata dataset=test,value=42 \
    /path/to/file objid2
```

• Listing objects with metadata

phobos object list --output oid, user_md

```
| oid | user_md
| objid1 | {}
| objid2 | {"value": "42", "dataset": "test"}
```

phobos object list --metadata dataset=test

objid2



Versioning

• Object uniqueness

phobos put /path/to/file objid

• Creating new object version

phobos put --overwrite /path/to/file objid

• Listing object versions

phobos object list --deprecated objid

• Retrieving an old version

phobos get --version 1 objid file.out



 \rightarrow fails if *objid* exists

→ creates a new version of *objid*

Object deletion

• Deletion

phobos **del** objid

Canceling deletion

phobos undel oid objid

• Listing deleted versions

phobos object list --deprecated objid

• Retrieving a deleted version

phobos get --uuid ABC12312 --version 2 objid



Available until the media is "repacked"



Object location

• Locating an object

phobos locate objid

• Proposing a suggestion in case a choice is possible

```
phobos locate --focus-host $HOSTNAME objid
```

• Getting the object only if we are on the best node

phobos get --best-host objid

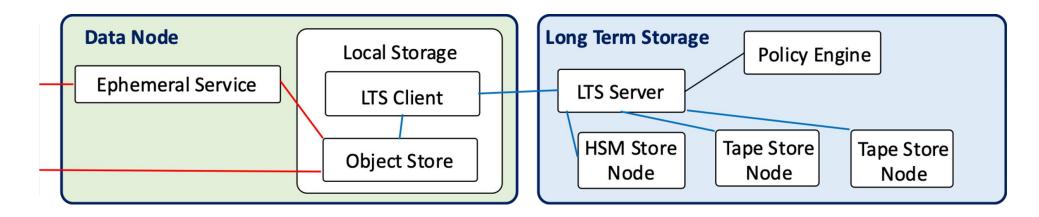
• Locating a medium

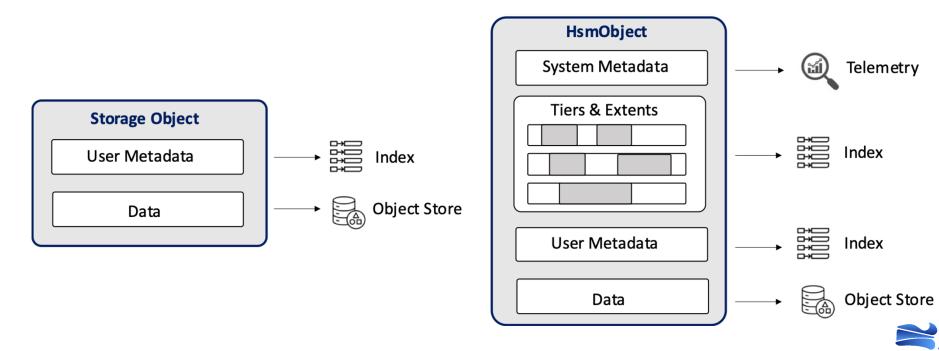
phobos tape **locate** 073002L8



HSM for Exascale

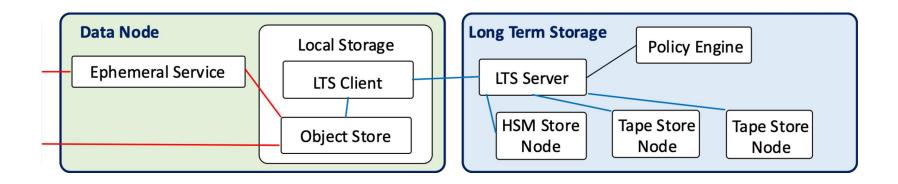
HSM for Exascale





≥IO-SEA

HSM for Exascale







Motr

Distributed Object Storage Prototype System

https://github.com/Seagate/cortx-motr

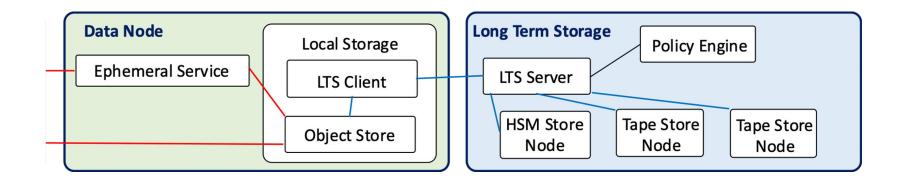
Phobos

Object Storage on Tapes

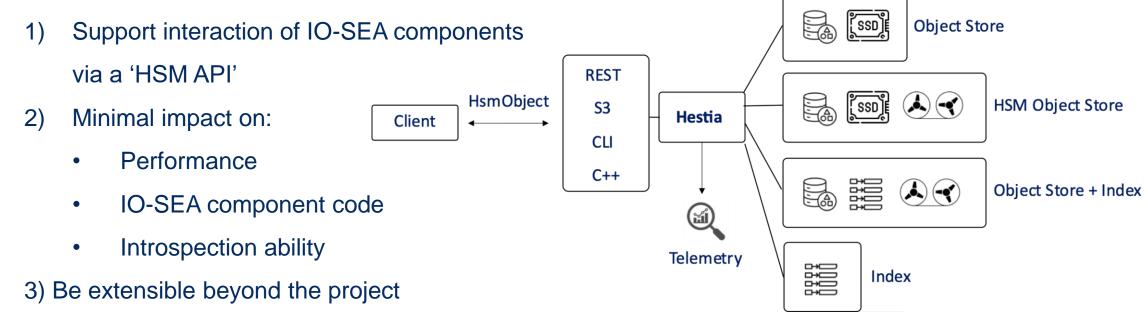
https://github.com/cea-hpc/phobos



HSM API for Exascale – Hestia Component



Goals:



🕿 I O-SEA

Hestia Component

Hestia Implementation

Modern C++ Library – CMake Build



CI with containerized builds



Standard Dependencies and Formats

- Curl, LibS3
- Interchangeable WebServer
- Yaml/JSON
- Spdlog/CLI11

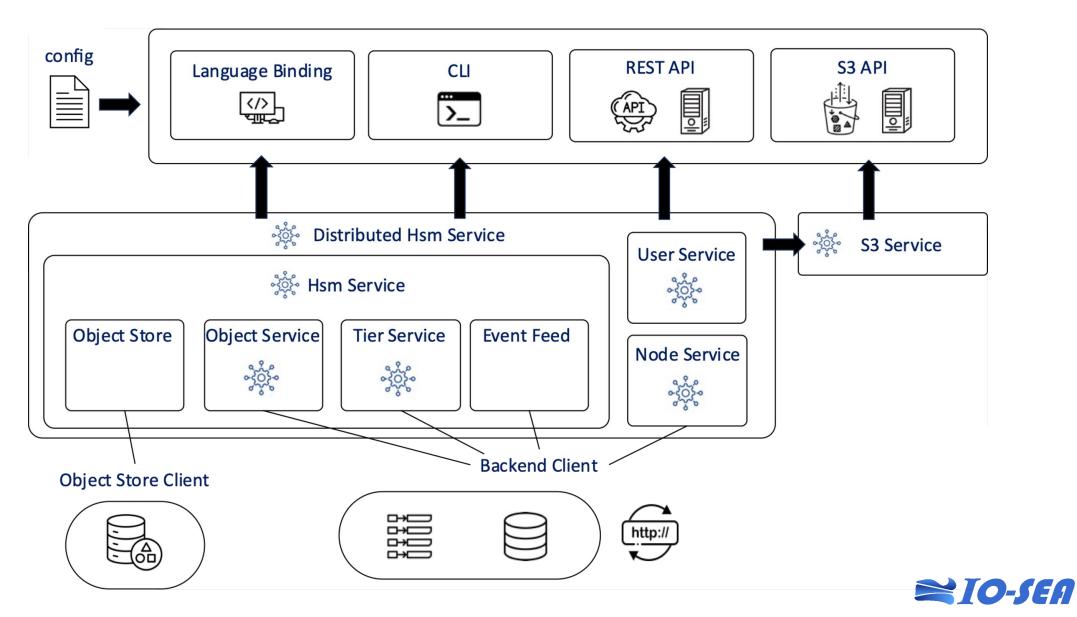
Open Source – MIT License



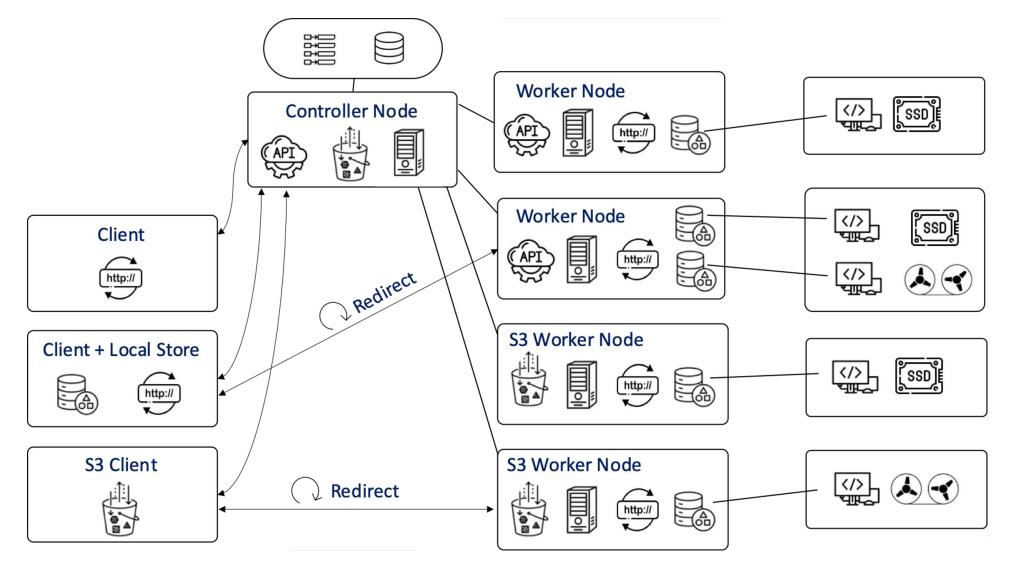
https://git.ichec.ie/io-sea-internal/hestia



Hestia Components



Hestia System





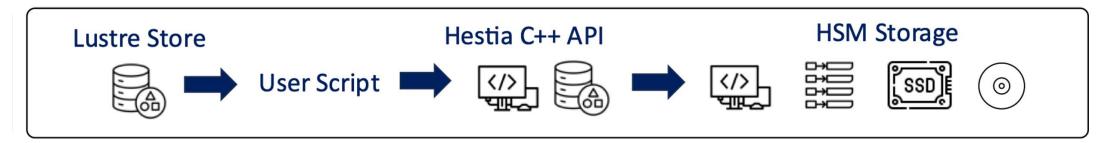
Hestia: Applications

Applications – Data Mover

Lustre to Remote Tape



Lustre to Local HSM Object Store

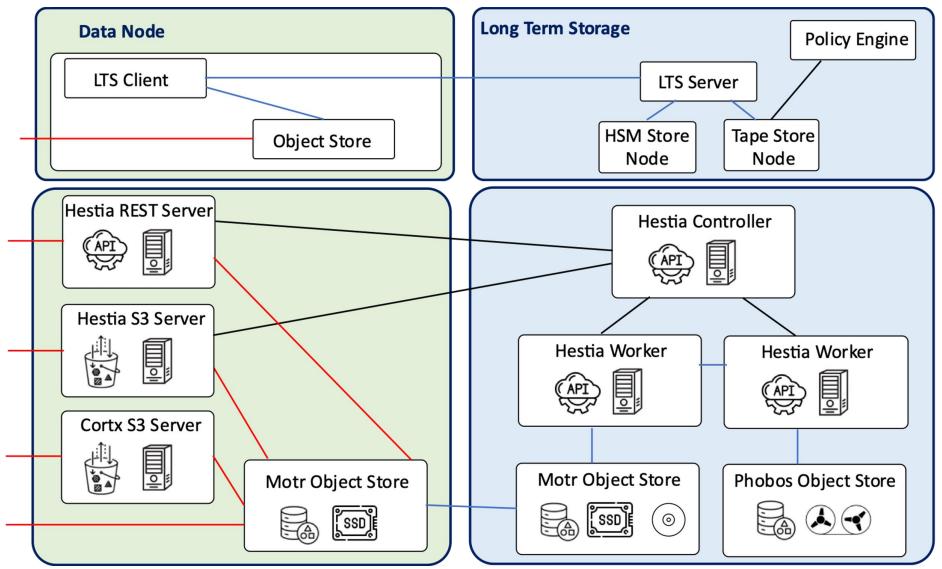


https://git.ichec.ie/performance/storage/estuary

https://github.com/ComputeCanada/lustre-obj-copytool



Applications – IO-SEA





Resources

Software

IO-SEA: <u>https://github.com/io-sea</u> Hestia: <u>https://git.ichec.ie/io-sea-internal/hestia</u> DASI: <u>https://github.com/ecmwf-projects/dasi</u> Motr: <u>https://github.com/Seagate/cortx-motr</u> Phobos: <u>https://github.com/cea-hpc/phobos</u>

Contact

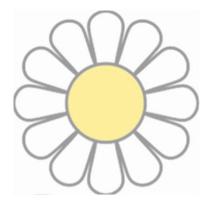
ICHEC: https://www.ichec.ie – james.grogan@ichec.ie

IO-SEA: https://iosea-project.eu/contact/

DASI: Data Acces Storage Interface



DASI IOSEA CROSS-WP SESSION





This project has received funding from the European High-Performance Computing Joint Undertaking (JU) under grant agreement No 955811. The JU receives support from the European Union's Horizon 2020 research and innovation programme and France, the Czech Republic, Germany, Ireland, Sweden, and the United Kingdom.

Outline

- Concept and Design
- API
- Example Workflow
- Ephemeral Workflow Definition
- POSIX Interoperability

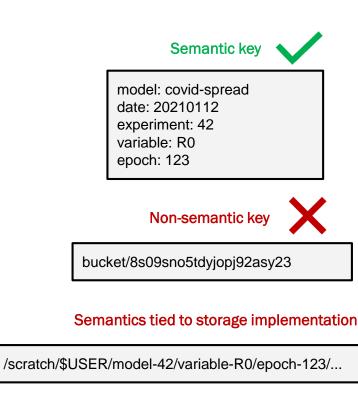


DASI Concept and Design





- Data Access and Storage Interface (DASI) will provide a scientifically-meaningful access to data
- The key used to index data is a semantic description of the data
 - Not just a UUID
 - The metadata is used to index and uniquely identify the data
 - Ensures data is findable and accessible
 - Domain-specific schemas of allowed keys are defined by configuration
- The key is detached from the underlying technology
 - Flexibility in storage backend with no impact on the user
 - Allows optimal usage of storage backend without leaking details to user-space (e.g. grouping objects together)



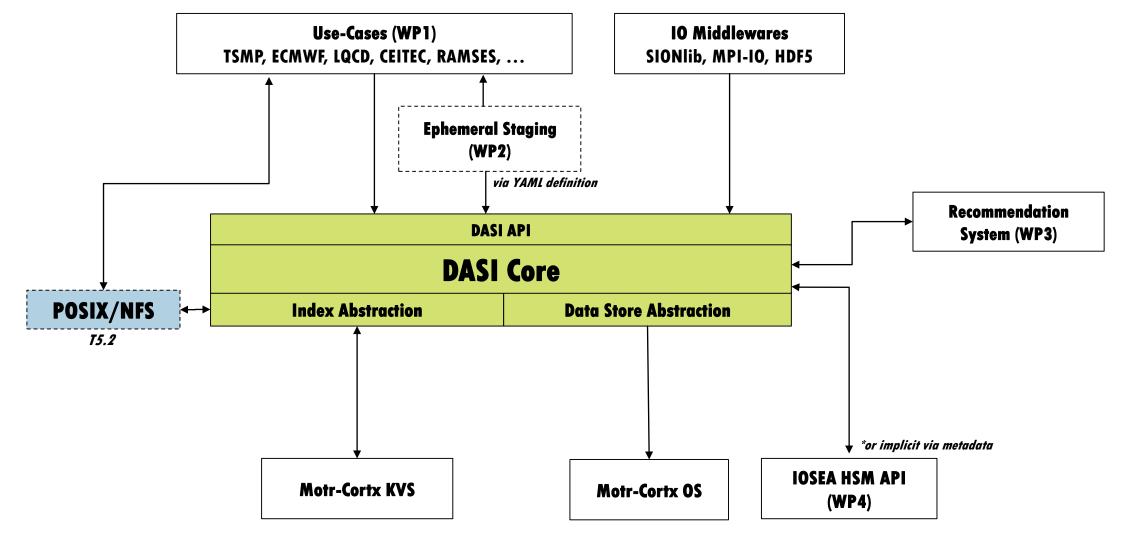


DASI Use Cases

- **CEITEC** will use DASI for raw imagery and processed images
- **LQCD** will use DASI for markov-chain scientific checkpoint files
- **TSMP** will use DASI for output from TSMP model components (Parflow/COSMO/CLM)
- **ECMWF** will use DASI for IFS weather forecasting workflow (raw data and products)
- **RAMSES** will use DASI for post-processing data from Hercule
- SIONlib middleware will integrate with DASI



WP5 Requirements and Design





DASI Design

- DASI API
 - Frontend abstraction
 - Could allow directly implementing POSIX-like frontend
- DASI Core
 - Converts requests into indexable identifiers
 - Expands query requests (ranges, wildcards, etc.)
 - Dispatches between index, datastore, policy engine, user management, monitoring, etc.

DASI Index Abstraction

- Mapping between keys and object locations in datastore
- Will be implemented using POSIX, Motr-Cortx KVS
- DASI Datastore Abstraction
 - Object-store-like API for raw storage objects
 - Often needs to adapt to be efficient
 - e.g. some backends may group many objects into single files
 - e.g. may need to store hierarchically, but not in the same hierarchy as the collection schema
 - Will be implemented on POSIX, Motr-Cortx OS
- Other abstractions for Policy, User management, etc.

DASI API

DASI Core

Index Abstraction

Data Store Abstraction

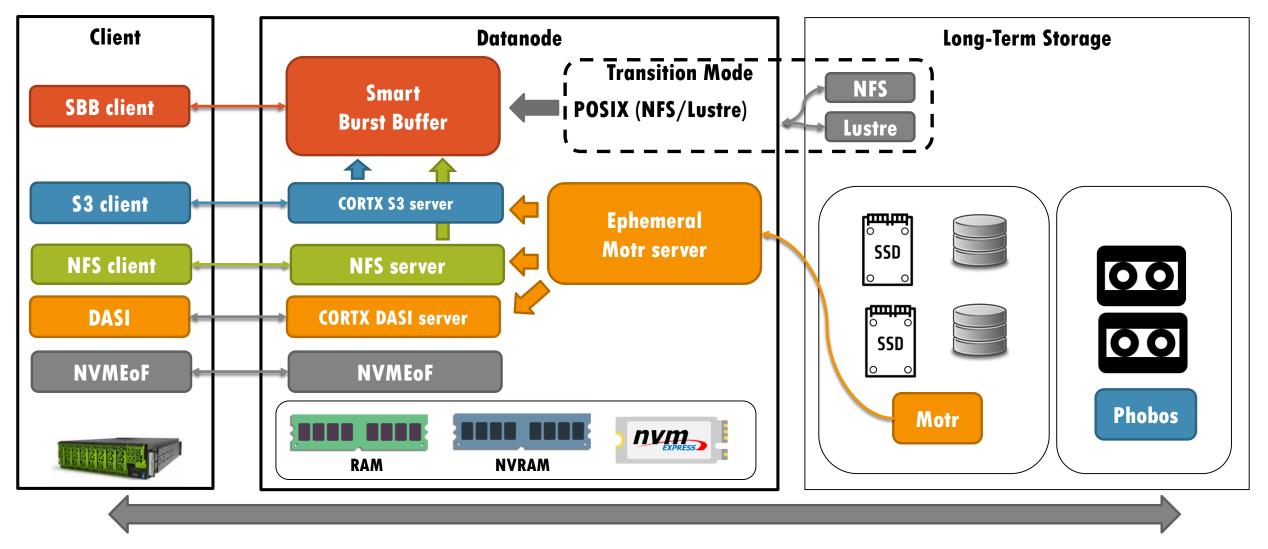


DASI Deployment

- DASI is not a client-server design
 - DASI is a wrapper around lower-level datastores
 - DASI depends on specific clients (e.g. S3 client for an S3 datastore) behind the scenes
- DASI will not store policies or user authorization data in user-space, this must be handled by the datastore backends
- Motr-Cortx does not really have a client-server design
 - A Motr-Cortx server will be developed and deployed on datanodes, for DASI to talk to



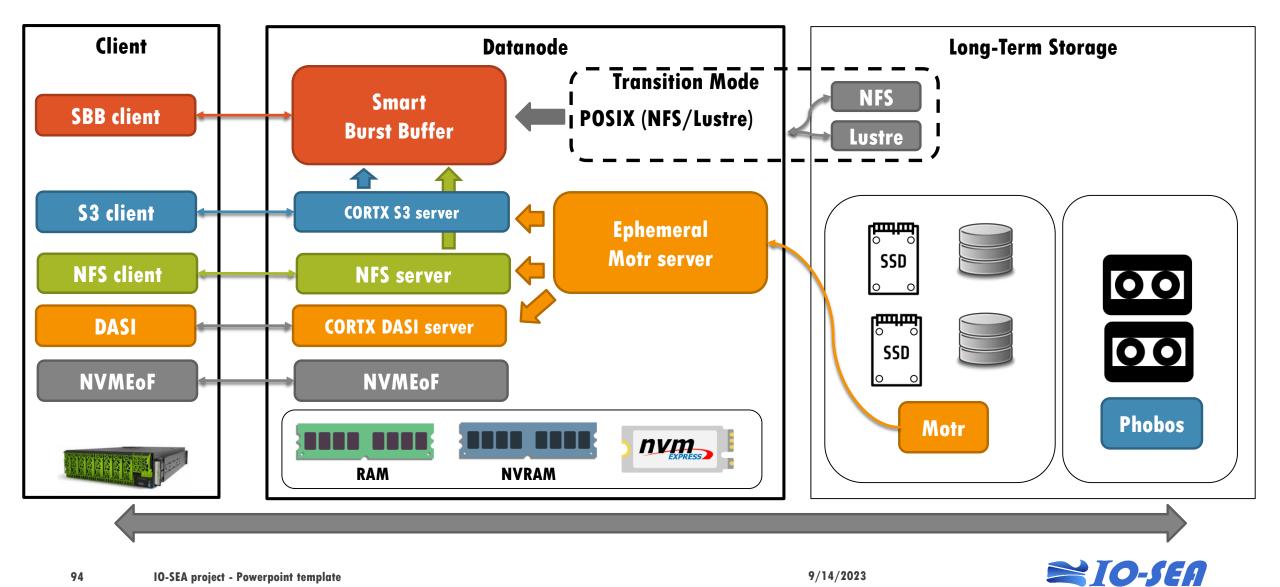
Ephemeral I/O Services





Ephemeral I/O Services

Questions on DASI concept and design?



DASI API and Examples





Open a DASI session to the service provider and access a dataset

DASI(service=<URI>, collection=<string>) → session

Insert a bytestream fully identified by metadata

```
session.put(metadata={}, data=<bytestream>)
```

Get/List all data matching a query (e.g. subset of metadata)

```
session.get(query={}) → [bytestream]
```

```
session.list(query={}) → [metadata]
```

Set policies on all data matching a query

```
session.set_policy(query={}, policies={})
```

(and more...)

Collection Schema

model: string date: datetime experiment: int epoch: int variable: string

Metadata

model: covid-spread date: 20210112 experiment: 42 epoch: 123 variable: R0

Query

experiment: 42 epoch: [123,124,125]





Open two DASI sessions, one for input and one for output data

input = DASI(service="file:///IOSEA-Mero.yaml", collection="ceitec-raw-images")

output = DASI(service="file:///IOSEA-Mero.yaml", collection="ceitec-processed-images")

project: string owner: string experiment: int sample: string

schema

Make a query for input data

query = { "project": "IOSEA", "owner": "CEITEC", "experiment": 12389} # "sample" not specified, will get all samples raw_samples = input.get(query) as RawSamplesArray

Tell the IO service that this data is not likely to be used again

```
input.set_policy(query, {"hotness":"cold"})
```

Process each sample and put to DASI one-by-one, specifying full metadata

for sample in raw_samples:

```
processed_sample = do_something(sample)
```

metadata = { "project": "IOSEA", "owner": "CEITEC", "experiment": 12389, "sample": sample.name }

97 output.put(metadata, processed_sample)



prototype DASI Ephemeral Workflow Definition

services:

- name: nfs_propagators

cortx_nfs: namespace: my-run-2021-12-1-propagators-\${ID}

- mountpoint: /mnt/USER/\${ID}/propagators
- name: raw-samples

dasi:

- service: file:///IOSEA-Mero.yaml collection: ceitec-raw-images query: project: IOSEA owner: CEITEC experiment: 12389
 - sample: *

Behind the scenes, a dasi.set_policy will be called on this query to trigger data movement before job execution.





Goal: allow legacy applications to use DASI without modifying source code

- A low-level interface to DASI will convert DASI query to a list of raw datastore object IDs
 - With Motr-Cortx object store, this will provide mapping between DASI objects and Motr-Cortx objects
 - Will accept POSIX-like expression of DASI query

/ceitec-raw-images/IOSEA/ceitec/12389/sample-name

NFS Ganesha can use this interface to expose DASI collections as NFS hierarchy

Questions on DASI API, workflow definitions and POSIX interoperability?

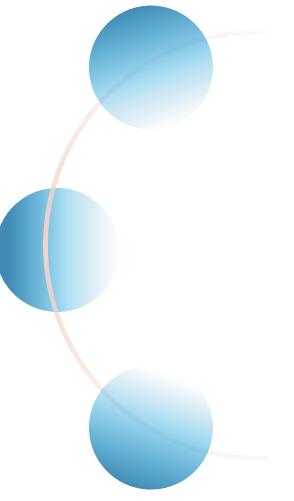


Instrumentation and monitoring

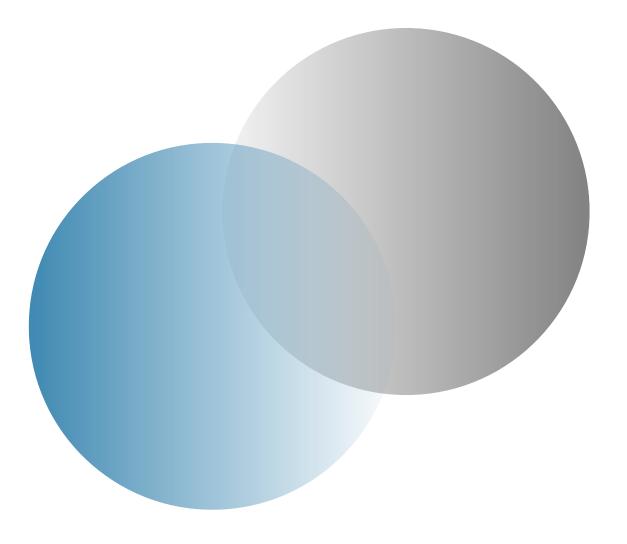
Collect and analyse applications and workflows I/O behaviour (IO Instrumentation)

Collect and analyse infrastructure health (HealthChecker)

Use collected data to recommend dimensioning and data placement decisions (AI based analytics)



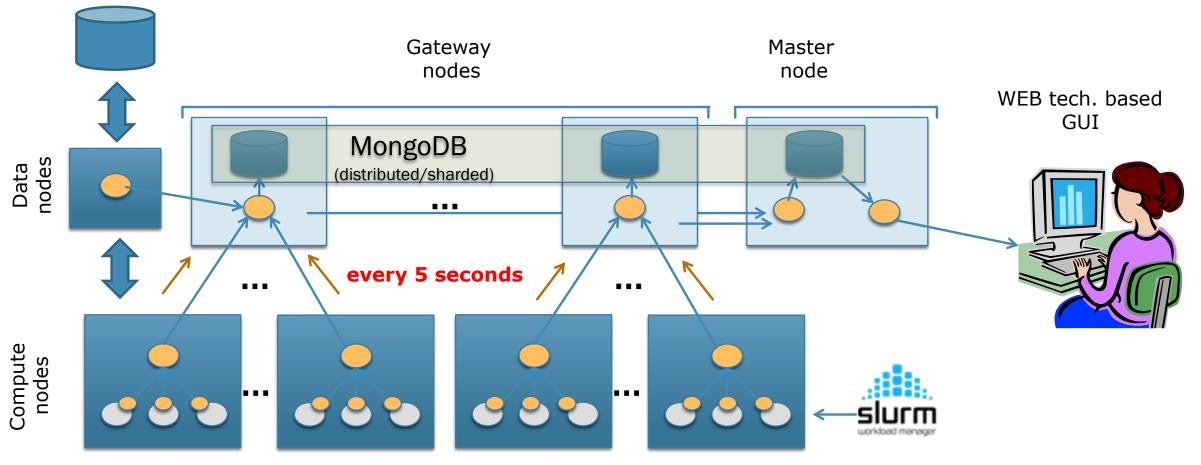
IO Instrumentation





IO Instrumentation Architecture & Components

Extended in IO-SEA to collect metrics on data nodes

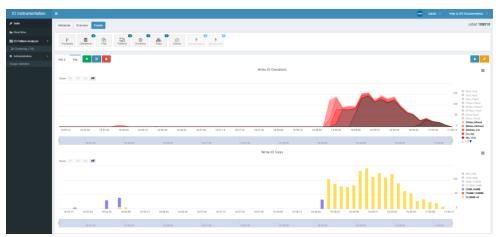


--ioinstrumentation=yes

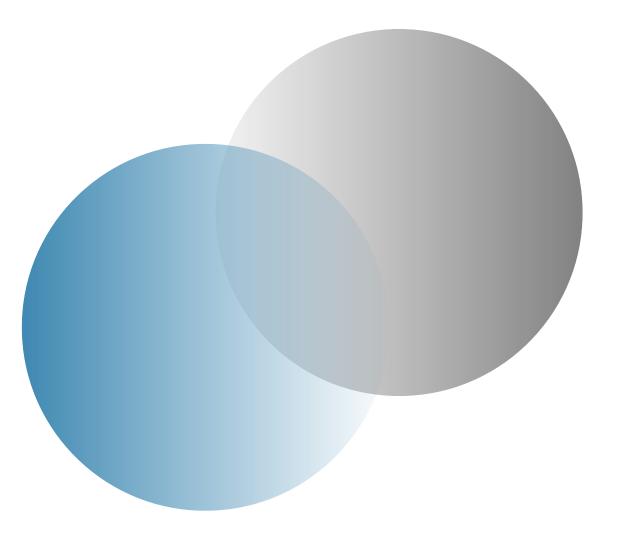
IO Instrumentation: Collect & Display IO related data

- per job & per workflow Metrics display
 - Job & workflow tables to find jobs to analyze
 - Job Overview
 - Job Metadata
 - Job Details
 - Workspace to dig into overtime metrics
- 2 user profiles
 - Regular user : access only their jobs
 - Admin : see all jobs and access app settings
- Keycloack based user authentication
- Slurm integration (option --ioinstrumentation=yes)
 - Enabled upon user request



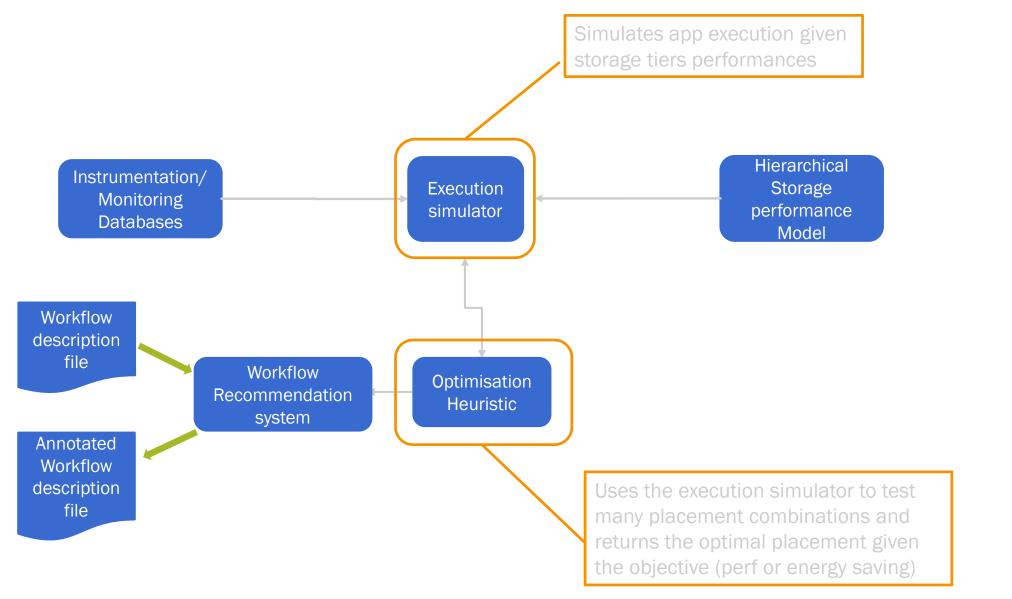


Recommendation system





IO Pattern analyzer : IO-SEA explorations





Questions?



