#### Git

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# VCS - Version Control System

**Versioning -** creation and management of multiple releases of a product, all of which have the same general function but are improved, upgraded or customized.

#### We need VCS for

- History tracking. Who? When? What?
- Fast roll-back to previously working version
- Natural back-up
- Merging changes from large number of contributors
- Environment management (testing, stable, LTS)
- Hot-fix deployment





# VCS - Version Control System

Revision (commit) – base unit of versioning. Singular logical result of work

**Version** – set of logically aggregated commits based on some key (weekly version, beta version, free version)

#### A good commit is

- Bug fix
- New feature
- Functionality, that cannot be logically split
- Change, that might be rolled back





# Git - the stupid content tracker

#### Git

- 2005 Linus Torvalds
- Terminal based VCS
- Focus on non-linear development, speed and huge projects
- Designed for development of Linux kernel
- Can version anything
- Garbage accumulated until collected
- Uses well established protocols for security (ssh, https)
- Objects identified as SHA-1 hashes of its content. In case of commits also all of its history.
- 3 data types: BLOB, TREE, COMMIT (bd9dbf5aae1a3862dd1526723246b20206e5fc37)





### Setting it up

- # <apt|yum> install git
- # export GIT\_AUTHOR\_NAME="Name Surname"
- # export GIT\_AUTHOR\_EMAIL=superdud@email.com
- # export GIT\_COMMITTER\_NAME="\$GIT\_AUTHOR\_NAME"
- # export GIT\_COMMITTER\_EMAIL="\$GIT\_AUTHOR\_EMAIL"
- # git config --global color.ui auto
- # git config --global core.editor vim
  - # git config --global core.editor "gedit -w"
- Settings are stored in \$HOME/.gitconfig
  - allow environment forwarding or use tools like sshrc if you commit from a shared machine

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### Let's begin

- # git init / git clone <URL>
- # git status // use every time, you do not know what to do
- # git add <PATH> // select files to take snapshot from
  - # git add <PATH> --patch // select individual lines
- # git diff [--cached] // see, what you are commiting
- # git commit // create the snapshot
  - # git commit -am "Commit message"





### Branching

Branch - named pointer to a revision. Name HEAD is reserved and pointing to a revision/branch, that is currently worked on

- # git checkout -b < NAME> // create new branch named NAME
- # git checkout <NAME> // switch current branch to NAME
- # git checkout <NAME> <PATH> // switch just one file to look like the one in branch/revision NAME
- # git checkout = I want my files to look, like they look in branch/revision NAME
- # git branch [-v] // list branches
- # git merge <NAME> // merge branch into current one

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```



# Collision and history

**Collision** – happens when 2 people try to edit the same part of a document/code. Git does not know, how to merge them and lets the merging user decide, what to do. Just use git status

- # git log // just see, what has been done
  - # git log --oneline --decorate
  - # git log --oneline --graph
  - # git log <PATH>
  - # git log --grep <PATTERN>
- # git show [NAME] // see changes done to files
- # git blame [PATH] // see who changed a file, line by line

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```



#### Rewind, shuffle, edit

WARNING!! Following commands are destructive. To be used only on private branches. Changing the history changes all commits up to the latest including their SHA1 identifier

- # git reset <NAME> // rewind current branch back to NAME
  - # git reset --hard <NAME>
  - # git reset --soft <NAME>
- # git rebase <NAME> // append all changes done in this branch to another branch
- # git rebase --interactive <NAME> // interactively edit all commits done after NAME





### Remote repository

- # git remote add <NAME> <URL> // add remote repository info to local repository
  - Default remote repository is called origin
  - Cloning remote repository automatically adds it as origin
- # git fetch // get updates from remote repository
- # git pull // fetch and merge remote changes into local repository
  - # git pull --rebase // replace local repository with remote version and append local changes to the end
- # git push [--force] // upload local changes to remote repository





#### Git

# Thank you for your attention!

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