



**EuroHPC**  
Joint Undertaking

# Quantum Chemistry on NISQ Quantum Computers

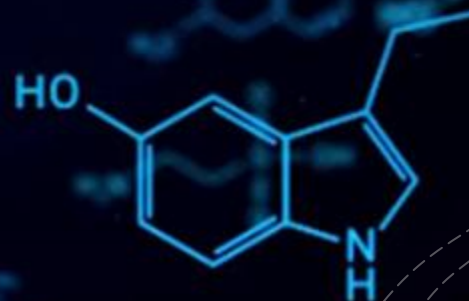
Martin Beseda

11/04/2024



**VSB TECHNICAL  
UNIVERSITY  
OF OSTRAVA**

**IT4INNOVATIONS  
NATIONAL SUPERCOMPUTING  
CENTER**



# Outline

- QChem Applications
- HPC Limitations & QComp Potential
- Electronic Structure Problem
- Quantum Phase Estimation
- NISQ
- Quantum Noise(s)
- Variational Quantum Eigensolver
- Correction, Mitigation and Suppression

# Google colab

## Hands-On Prep

1. Login to you Google account
2. [https://drive.google.com/drive/folders/1akj\\_35QyrPzhIE6L1YpH2OksdRfEGK5o?usp=drive\\_link](https://drive.google.com/drive/folders/1akj_35QyrPzhIE6L1YpH2OksdRfEGK5o?usp=drive_link)
3. Run 1\_install\_test.ipynb
  - Runtime -> Run all

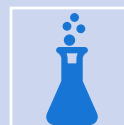
# Quantum Chemistry Applications



Drug Design



Rocket Fuels



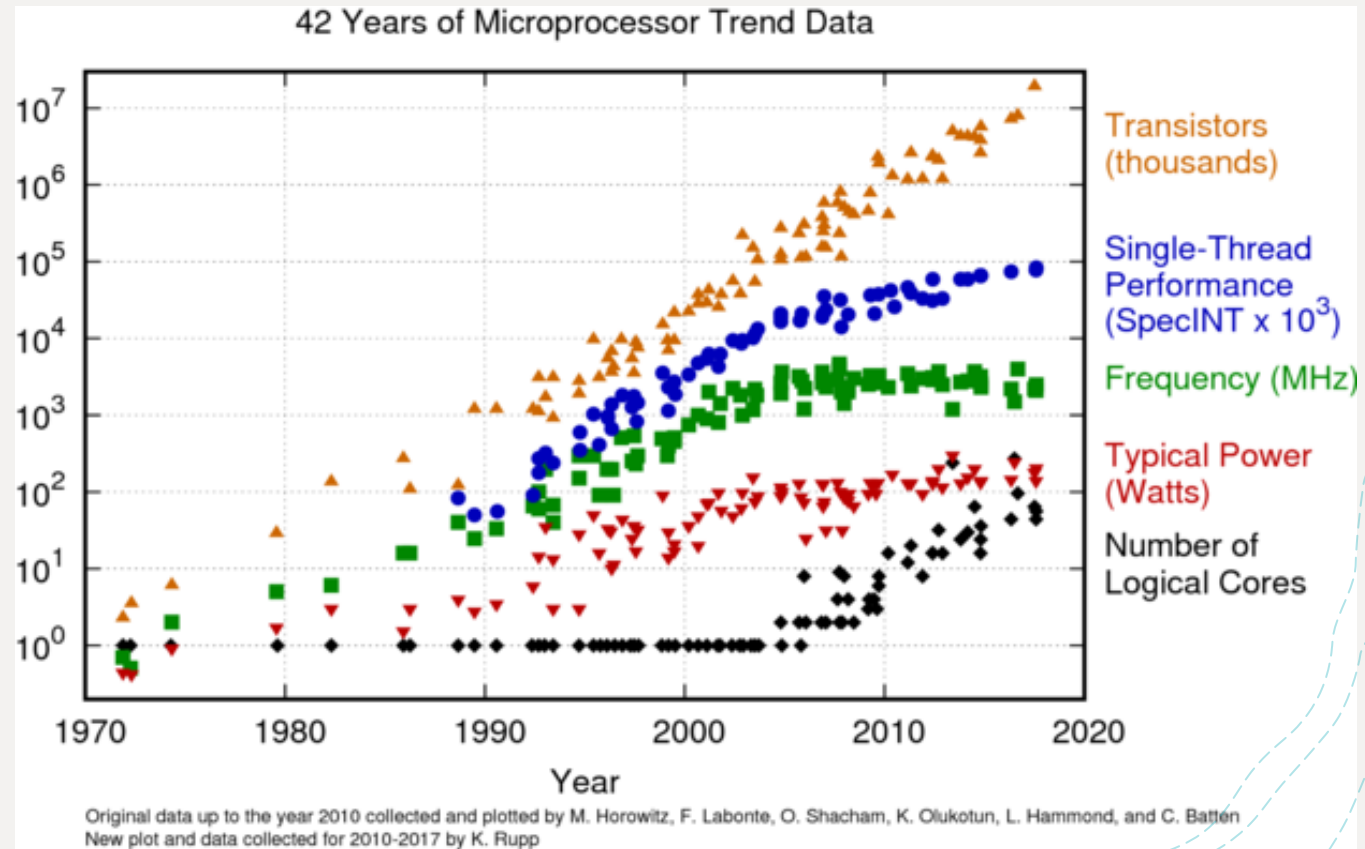
Material Science



Plasma Medicine

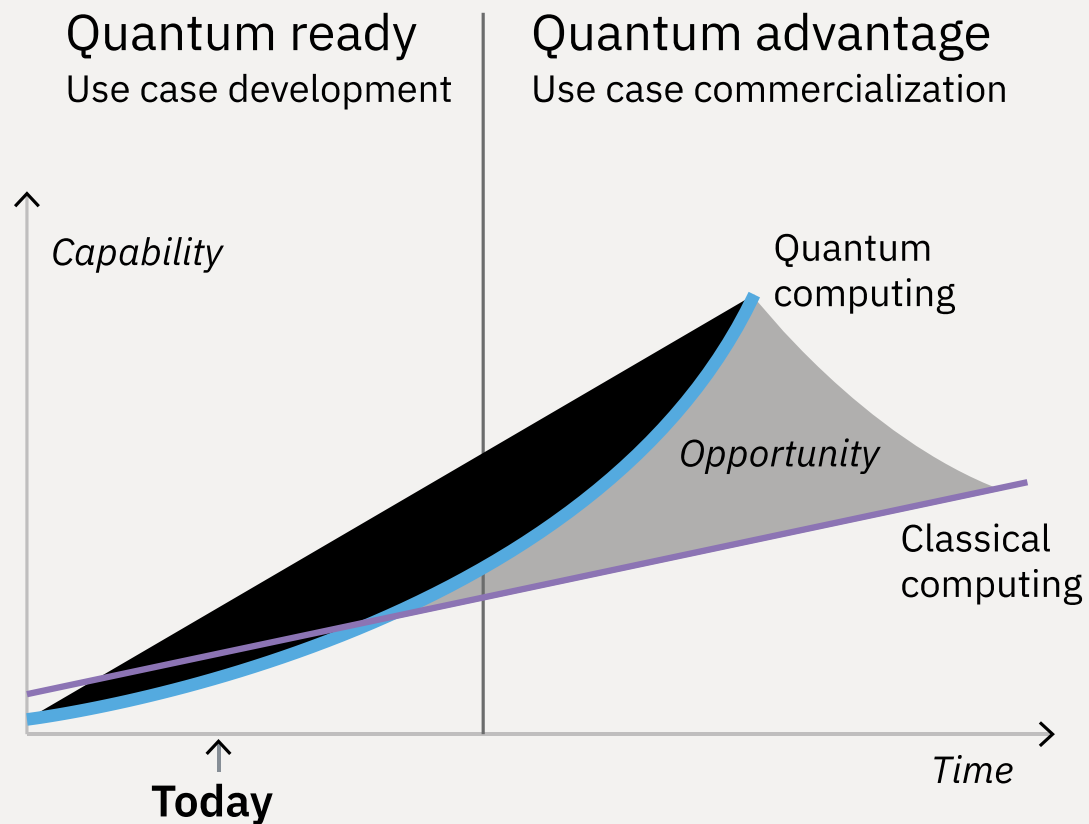
# Current HPC Challenges

- + Limits of Moore's law
  - + Power wall (Limit to clock speed)
  - + Transistor-size limits
- + Logical difficulties in multi-level parallelization
- + Computationally-demanding applications



# Quantum Advantage

- + Superpolynomial speedup (?)
- + Manin (1980), Feynman (1981), Preskill (2012)
- + Feasible under different assumptions
- + Not with current computers



Source: IBM

Integer factorization (Shor's algorithm)

Boson sampling

Sampling the output distribution of random quantum circuits

# QC Approaches

## Boson Sampling

- Non-universal
- Utilizes boson scattering
- Expectation values of matrix permanent
- Few physical resources
- Clique problem, max-cut, ...

## Quantum Annealing

- Adiabatic Theorem
- Slow evolution
- Staying in ground-state
- QUBO

## Gate-based Programming

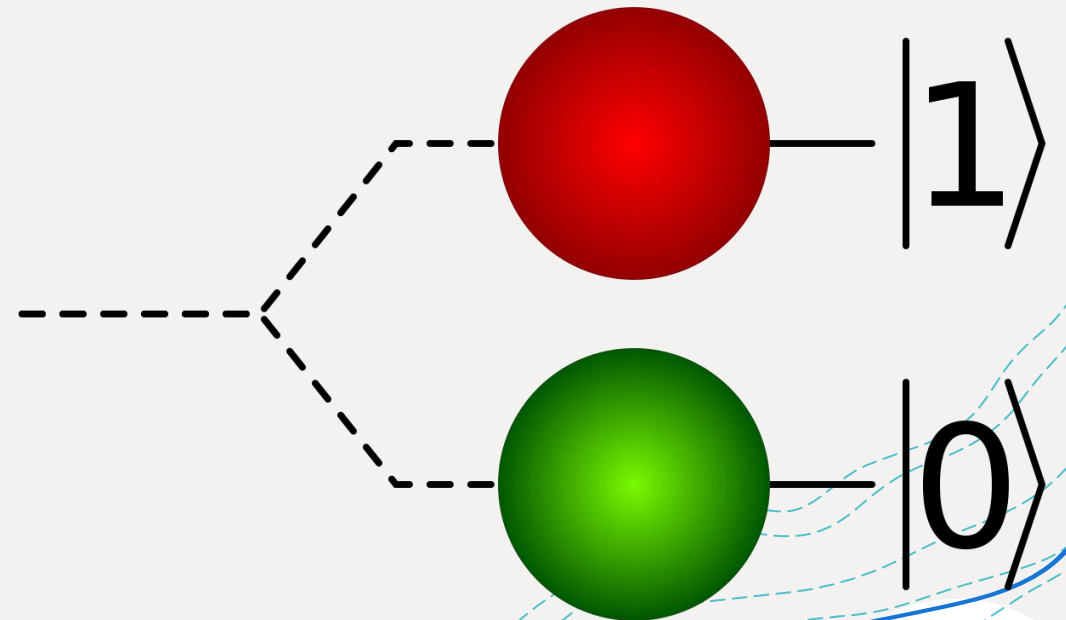
- Similar to logical gates
- Every gate represent a unitary operator
- Reversible computing

# Quantum Bits

- + Quantum unit, interest in its ground and the first excited state
- + Possible extensions to qutrits, qudits, etc.
- + Computational basis  $|0\rangle, |1\rangle$

$$|\psi\rangle = c_0|\psi_0\rangle + c_1|\psi_1\rangle$$
$$|0\rangle = 1|\psi_0\rangle + 0|\psi_1\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
$$|1\rangle = 0|\psi_0\rangle + 1|\psi_1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$






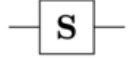
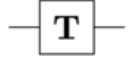
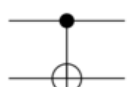
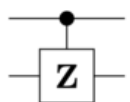
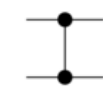

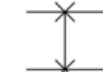
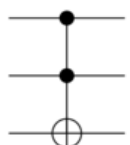
- Photon polarizations
- Energy levels of ion / **superconducting circuit**
- Nuclear spin-states of atom
- Spin states of electron



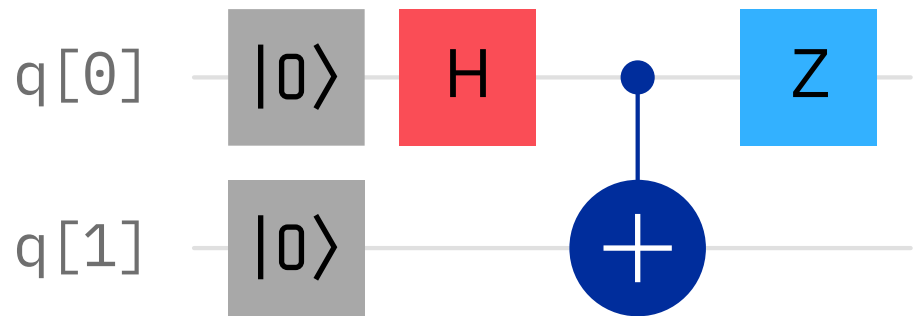


# Quantum Gate

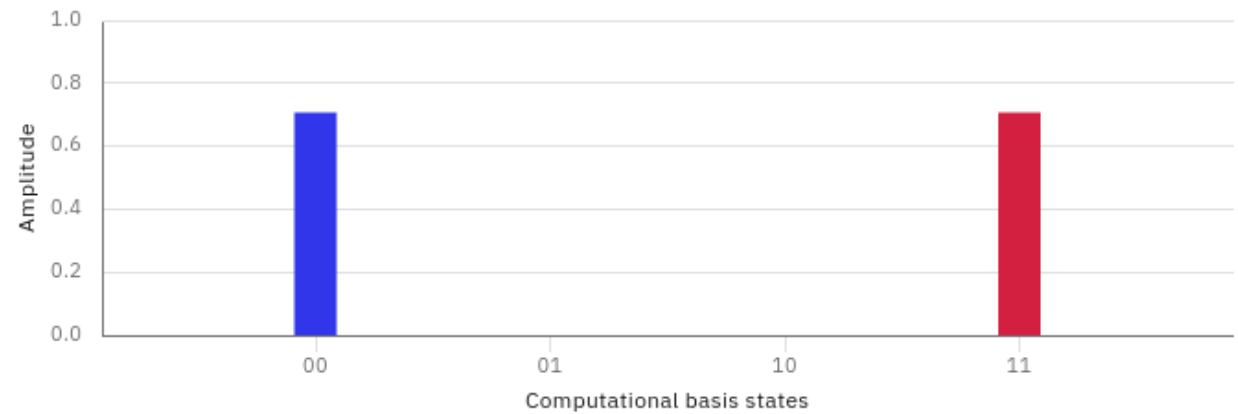
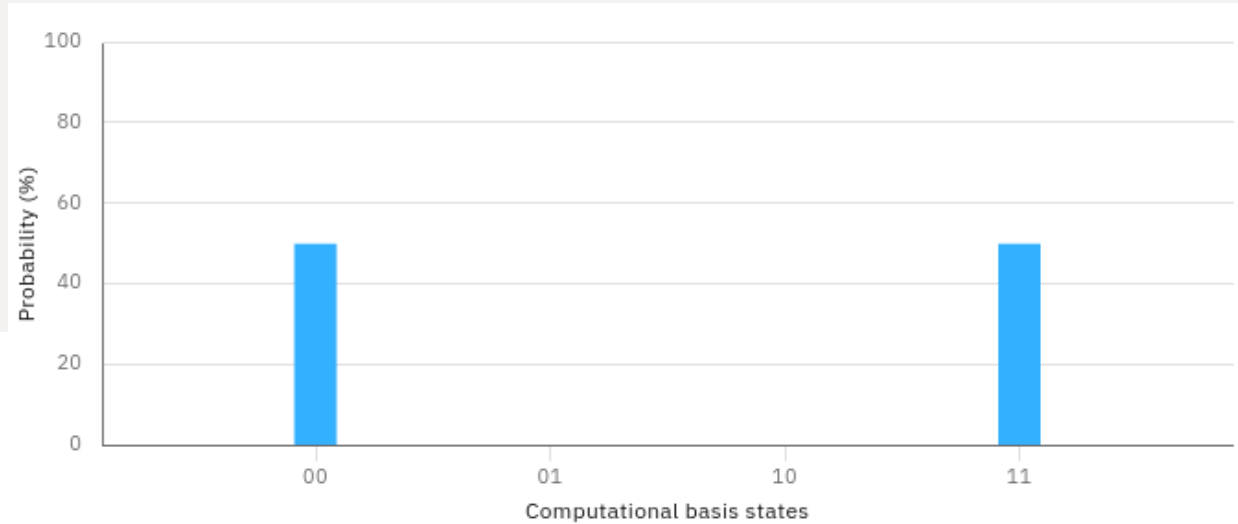
- + Representing unitary operators
- + Can be thought of as matrices
- + Realized via lasers, microwaves, ...

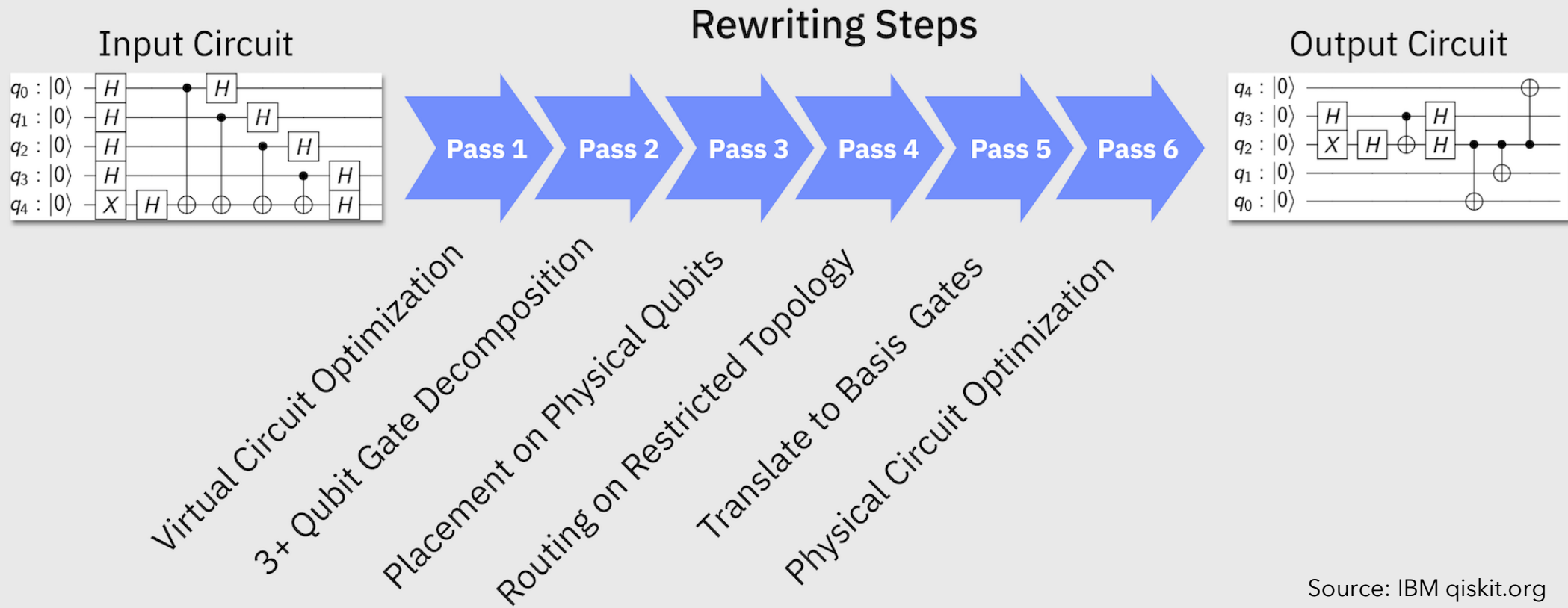
Operator	Gate(s)	Matrix
Pauli-X (X)	 	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
Pauli-Y (Y)		$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$
Pauli-Z (Z)		$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Hadamard (H)		$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
Phase (S, P)		$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$
$\pi/8$ (T)		$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$
Controlled Not (CNOT, CX)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$
Controlled Z (CZ)	 	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$
SWAP	 	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$
Toffoli (CCNOT, CCX, TOFF)		$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$

# Quantum Circuit



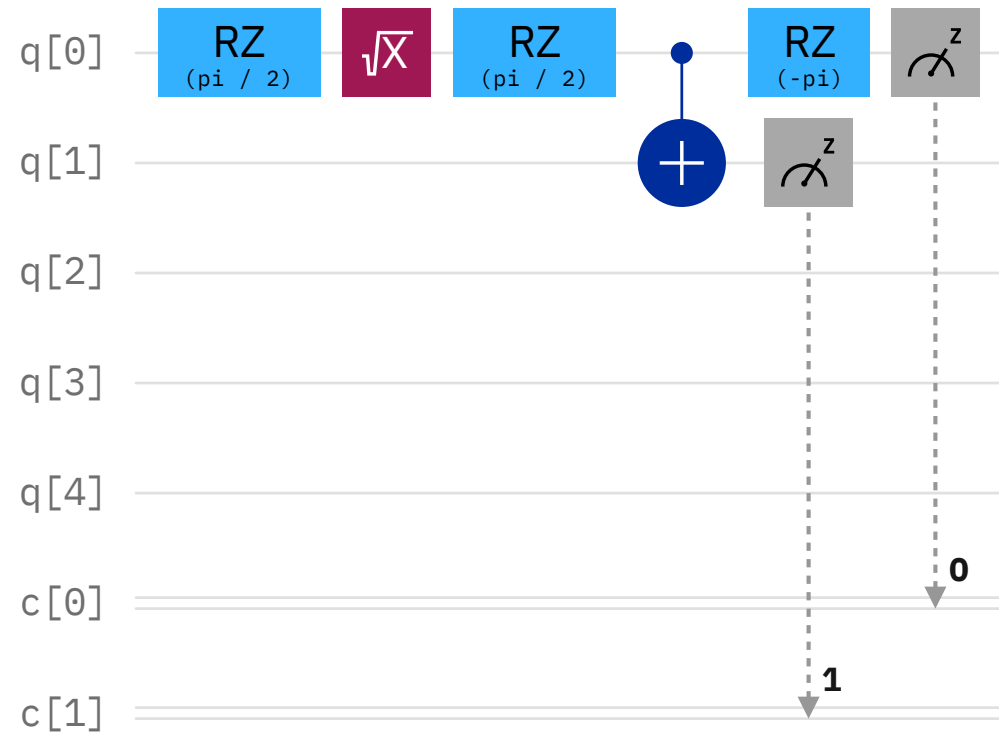
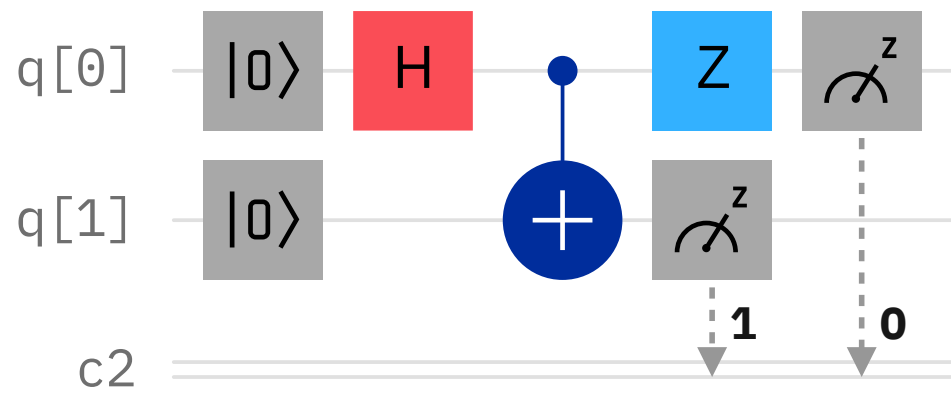
$$\begin{aligned} |\psi\rangle &= Z \otimes I \cdot CX \cdot H \otimes I \cdot |0\rangle \otimes |0\rangle \\ &= \left[ \frac{1}{\sqrt{2}}, 0, 0, -\frac{1}{\sqrt{2}} \right] \end{aligned}$$





# Transpilation

"REWRITING" OF OUR CIRCUITS TO THE SET OF INSTRUCTIONS THE COMPUTER OFFERS



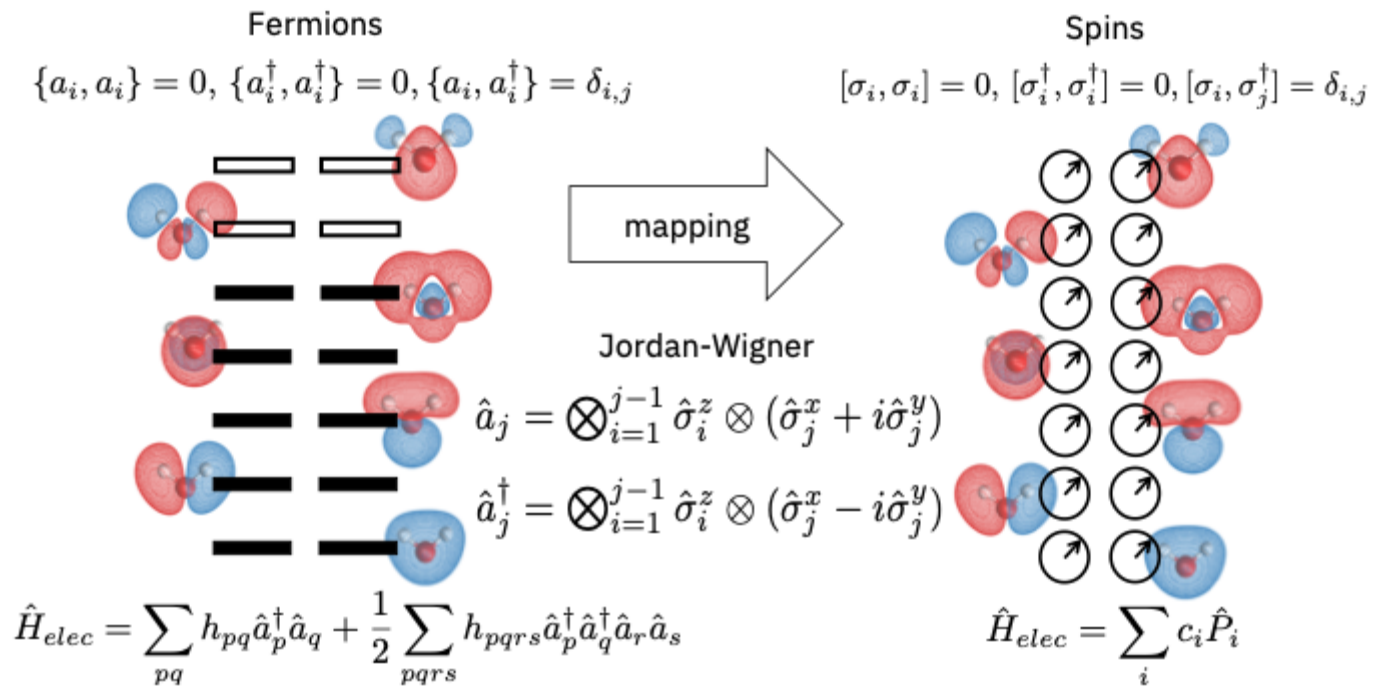
# Electronic Structure Problem

$$\hat{H}|\psi\rangle = E|\psi\rangle$$

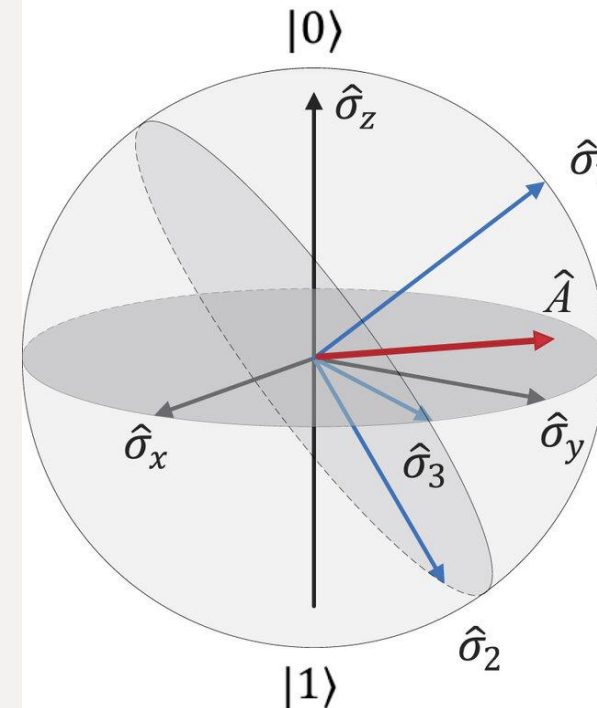
$$\hat{H} = \sum_{pq} h_{pq} \hat{E}_{pq} + \frac{1}{2} \sum_{pqrs} g_{pqrs} \hat{e}_{pqrs}$$

- Hamiltonian mapping to qubits
- Ansatz design
- Eigenproblem solution

# Hamiltonian Mapping



- Mapping of Hamiltonian to Pauli matrices
- Jordan-Wigner
- Parity mapping
- Bravyi-Kitaev



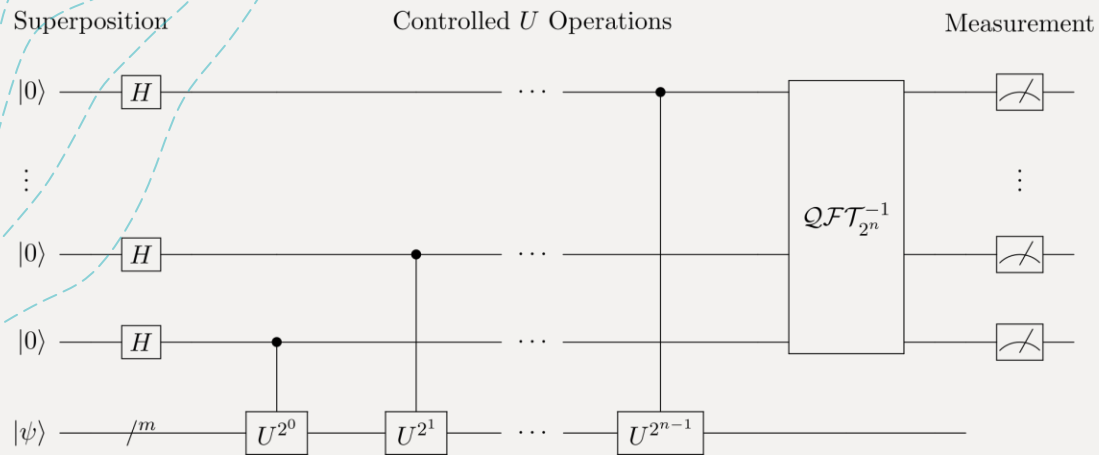
$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

$$\sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

# Ansatz Design

- Representing statevectors
- Similar to Artificial Neural Networks
- Points of freedom to-be-fitted
- Physics-based(UCC)
  - Problem-specific
  - Visibly encoded information
  - Rather simple & shallow
- Hardware-efficient
  - General
  - Information is scattered
  - Deep circuits
  - More points-of-freedom



$$\hat{U}|\psi\rangle = e^{2\pi i\theta}|\psi\rangle$$

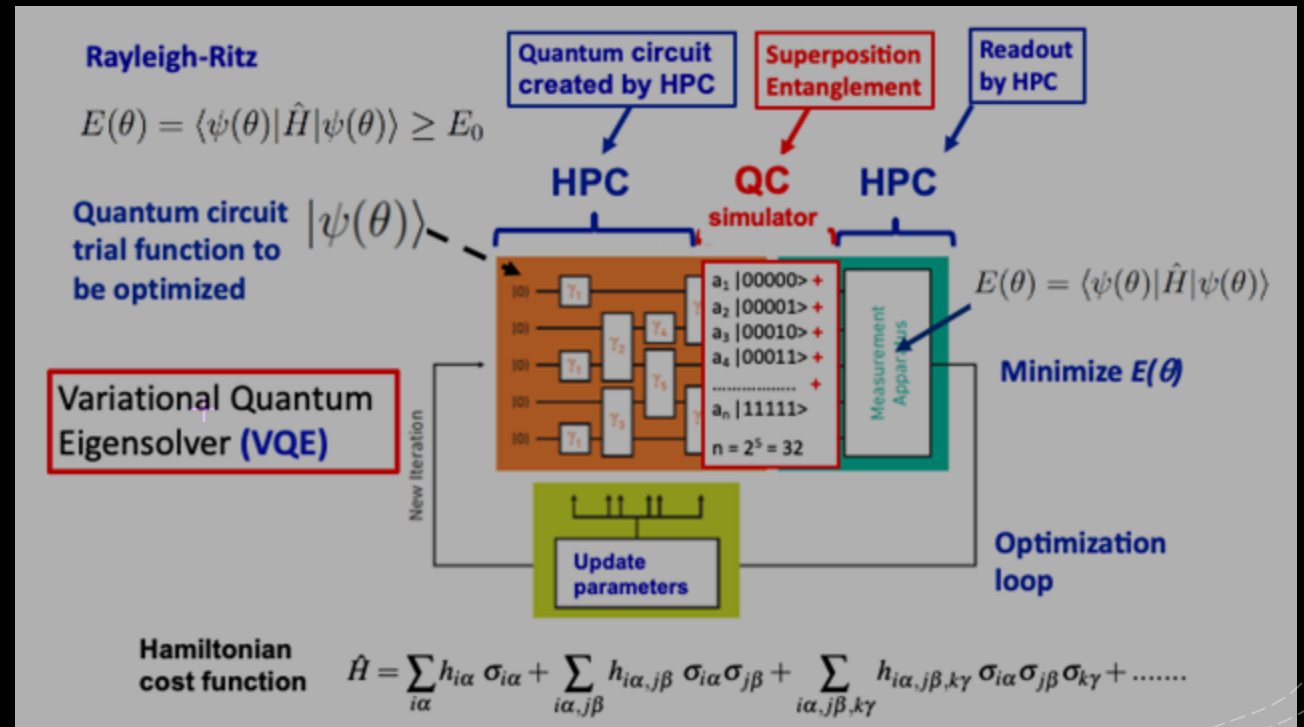
# Solving Eigenproblem via QPE

- Obtaining a local phase of unitary operator
- Uses Inverse Quantum Fourier Transform
- Demanding many qubits



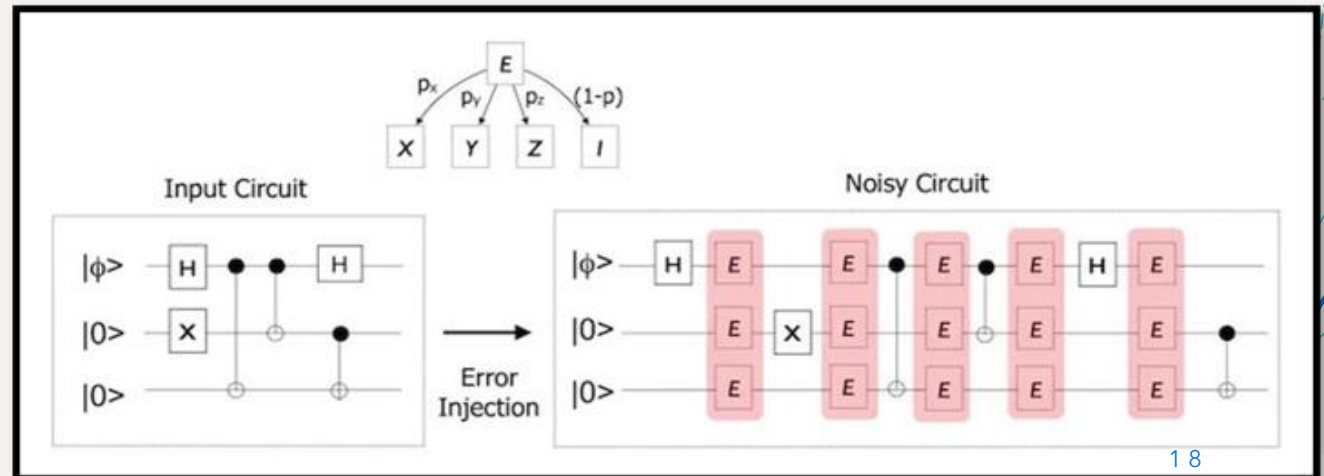
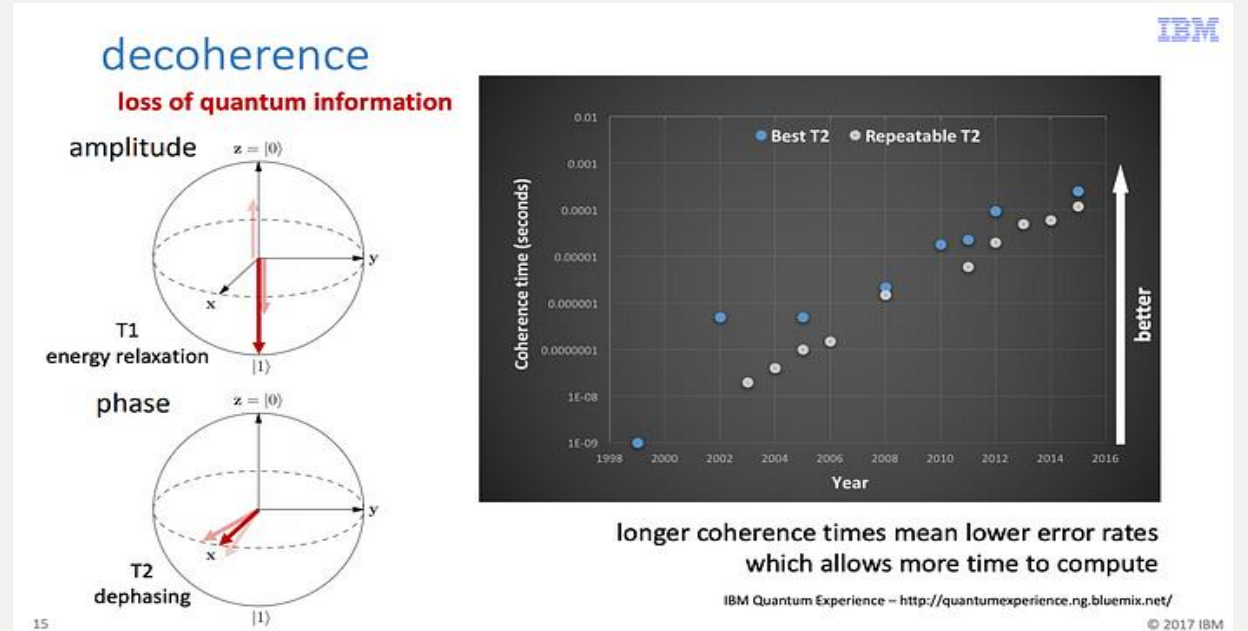
# Solving Eigenproblem via VQE

- Based on variational principle
- Hybrid quantum-classical approach
- Ansatz approximates statevector
- Potentially efficient also on NISQ infrastructures

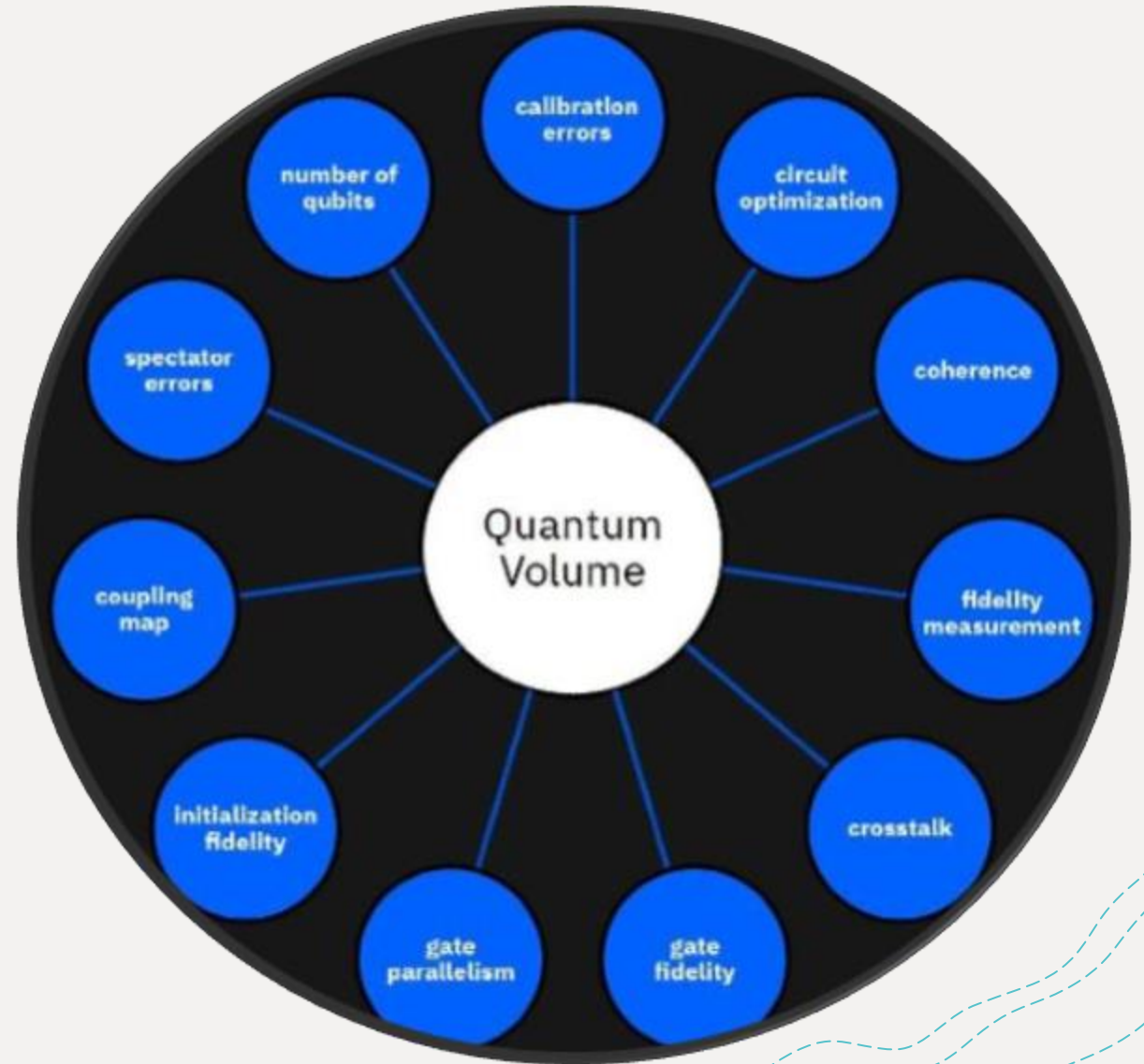
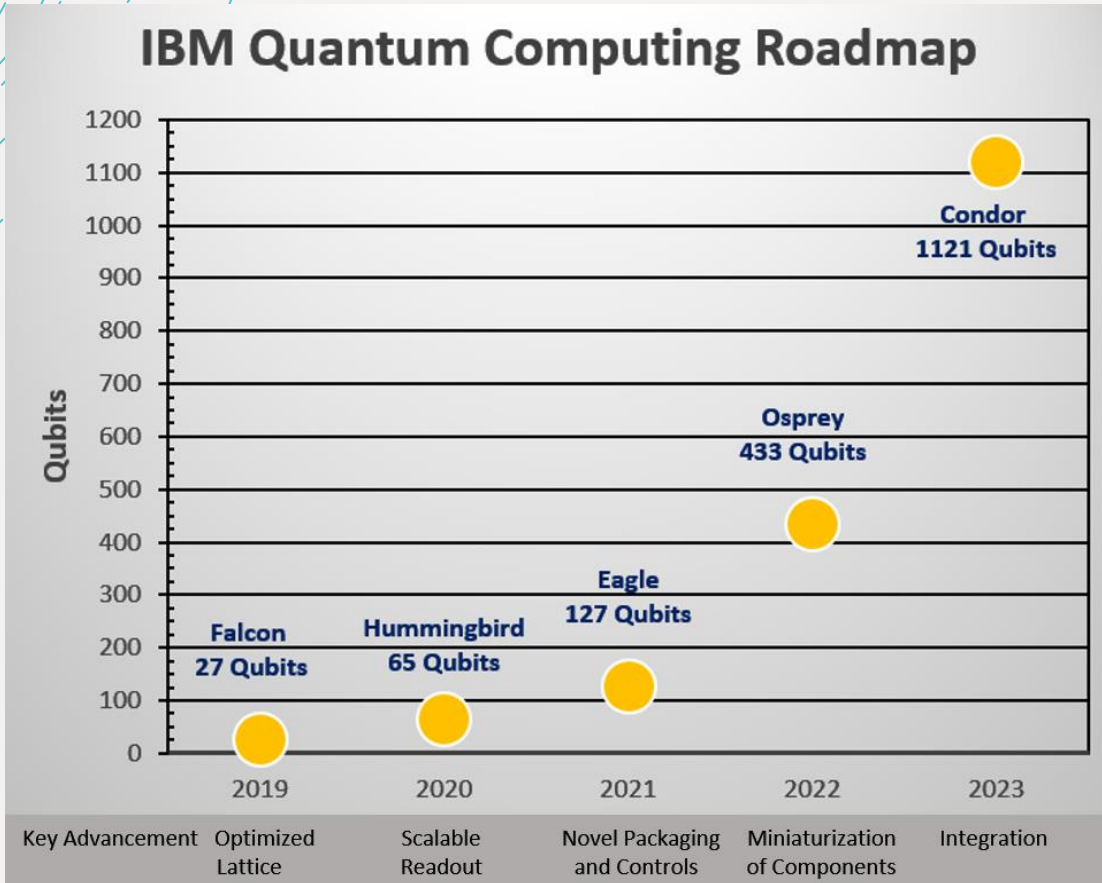


# Emerging problems

- + Sampling noise
- + Optimization problems
- + Decoherence
  - + Temperature fluctuations
  - + Mechanical vibrations
  - + Thermal noise (Brownian motion)
  - + Cosmic rays
  - + Interaction among qubits
  - + Energy relaxation (spin-lattice)
  - + Dephasing (spin-spin)



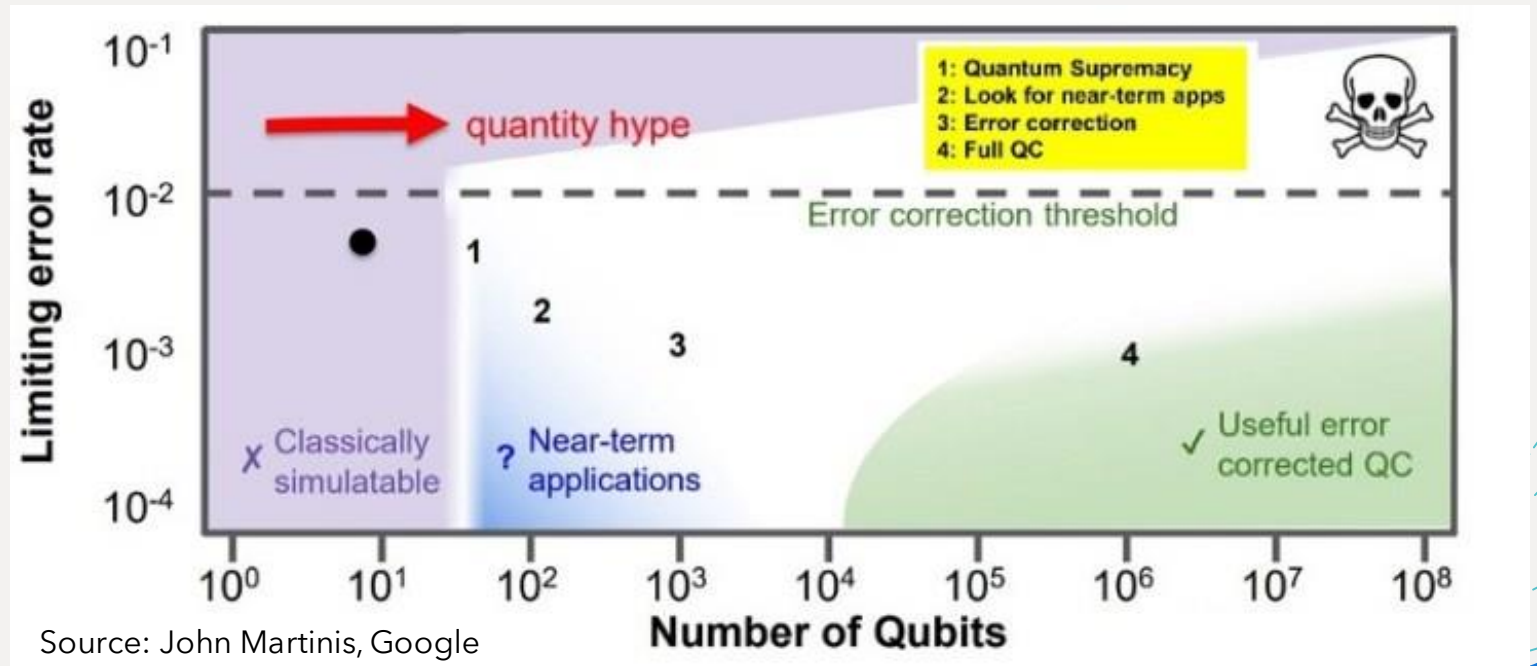
# Quantum Volume



Source: IBM

# NISQ Machines

- + Noisy Intermediate-Scale Quantum
- + 50 - hundreds of qubits (*Preskill*)
- + NO fault tolerance
- + NO general quantum supremacy
- + QAOA, VQE, QML, ...



# Classical Error Correction

- + Redundant encoding via *error correction code*
- + *Repetition encoding*
  - + Possible to repair  $(n-1)/2$  mistakes

$$\{0, 1\}_B \rightarrow \{000, 111\}_{C_3}$$

# Quantum Error Correction

- + No-cloning theorem
- + Statevector collapse
- + Infinite number of mistakes
- + Incoherent state evolution (decoherence)
- + Bit-flip (X-error), Phase-flip (Z-error)
- + [Example 1](#), [Example 2](#), [Example 3](#)

$$X|\psi\rangle = c_1X|0\rangle + c_2X|1\rangle \rightarrow c_1|1\rangle + c_2|0\rangle$$
$$Z|\psi\rangle = c_1Z|0\rangle + c_2Z|1\rangle \rightarrow c_1|0\rangle - c_2|1\rangle$$

- Error detection (location + type)
- Error correction
- Prevention of error propagation

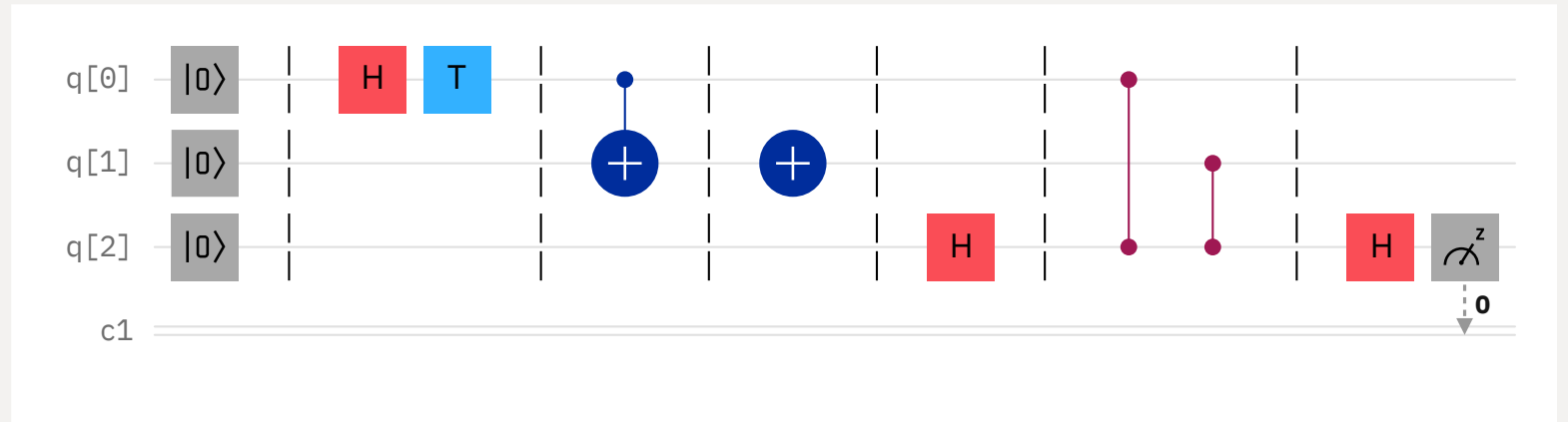
# Fault Tolerance

+ So far assuming...

- + Coherent errors
- + Localized errors

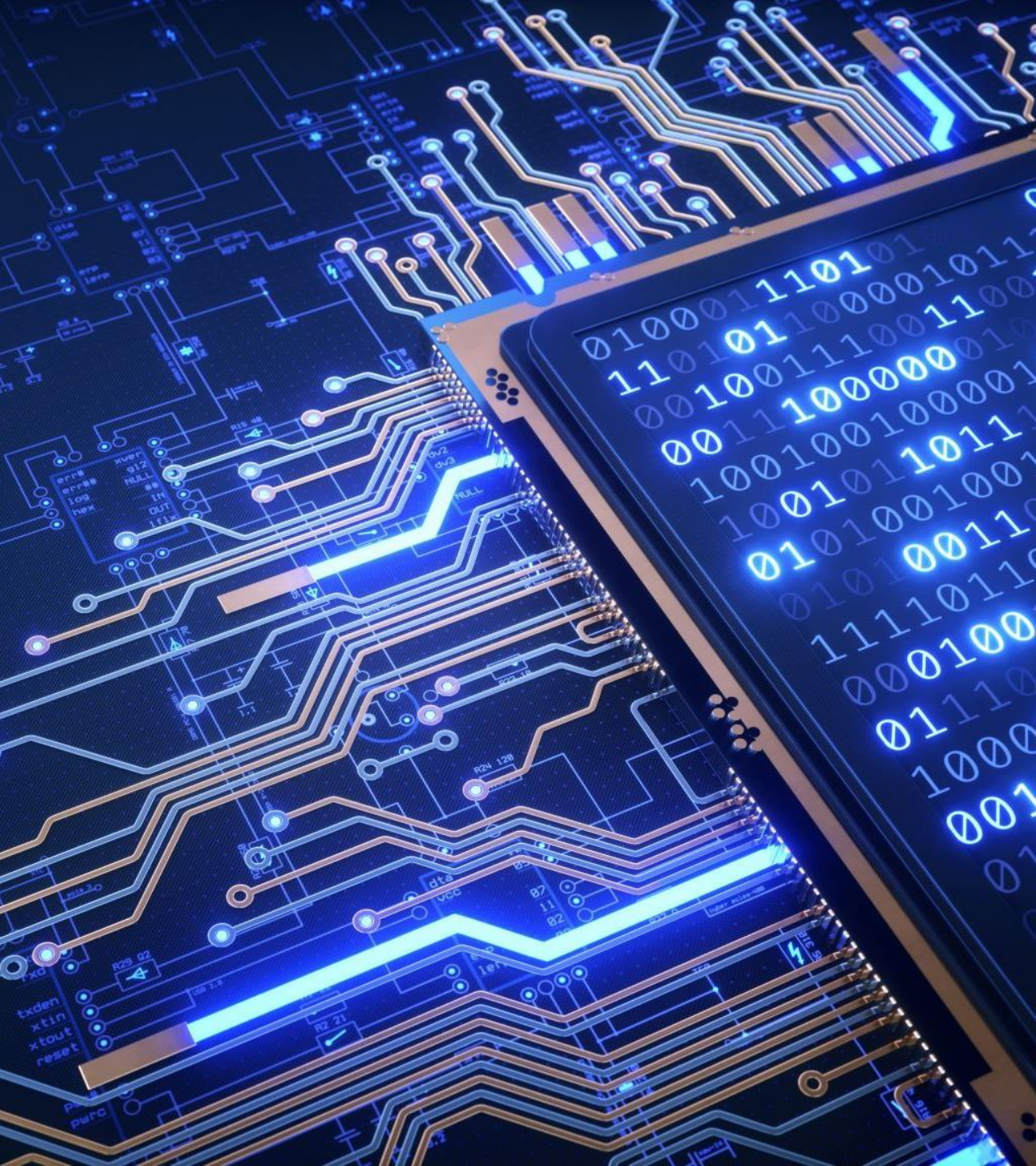
+ In reality...

- + Incoherent evolution of a state (interaction with outer environment)
- + Error can emerge everywhere
- + Truly fault tolerant systems need many qubits and repeated stabilizer measurements



# NISQ & Decoherence

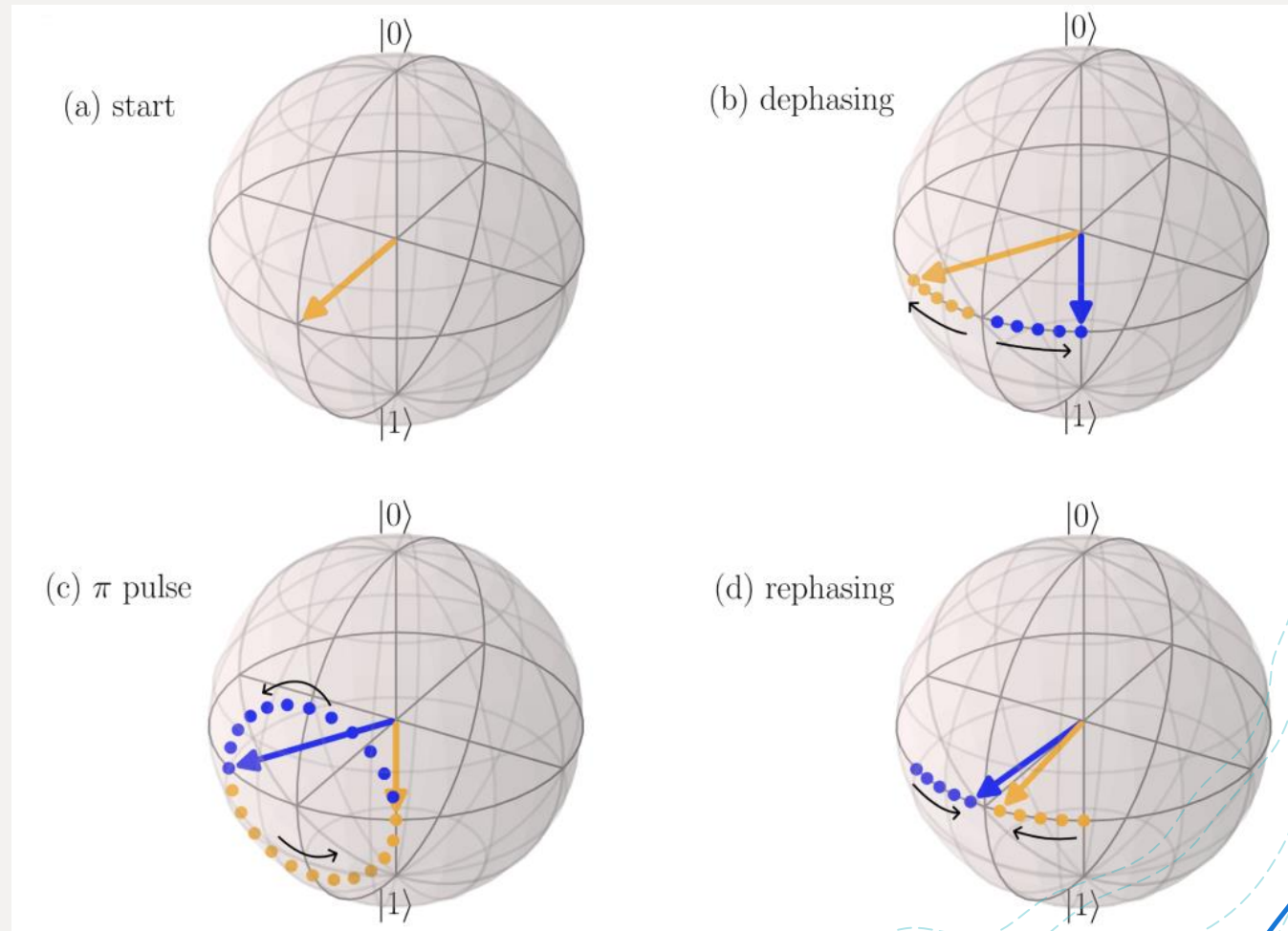
- + Quantum Error Suppression
- + Quantum Noise Mitigation
- + Noise-robust Optimization



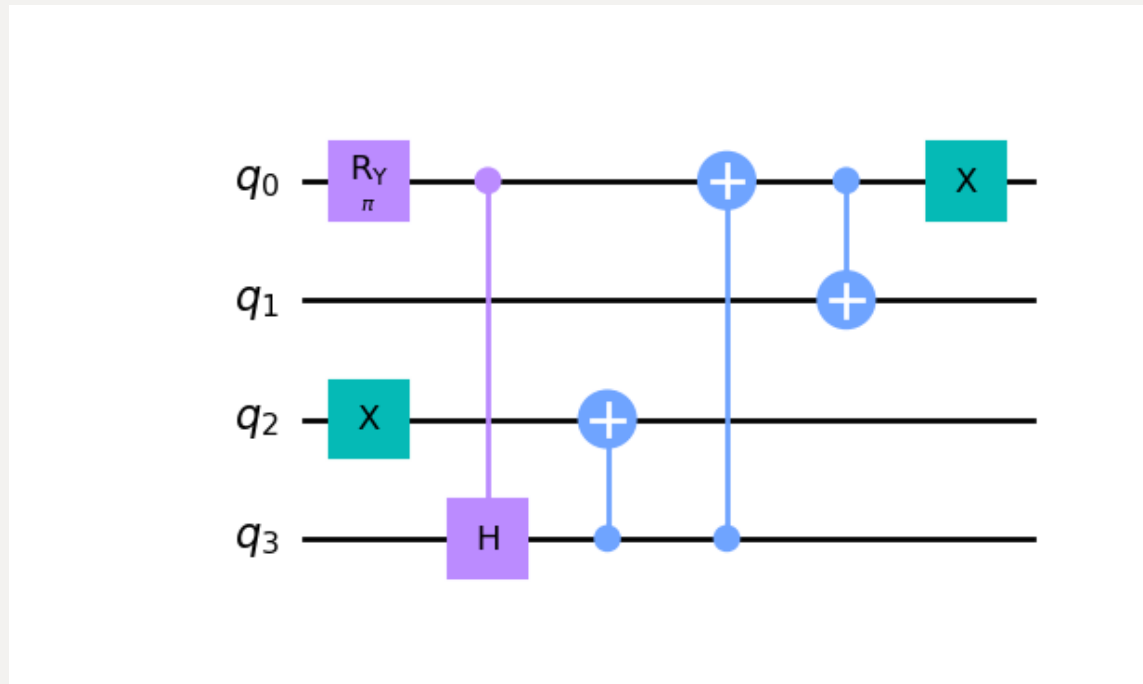
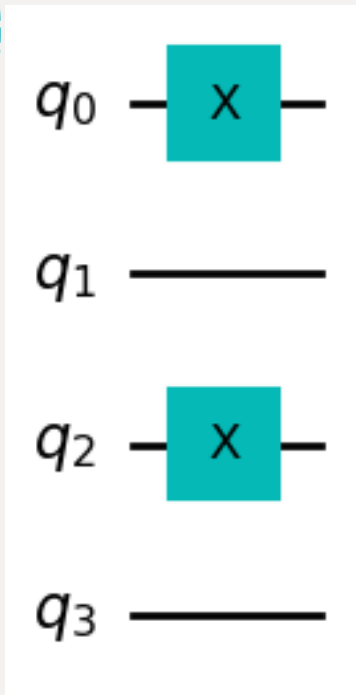


# Dynamical Decoupling

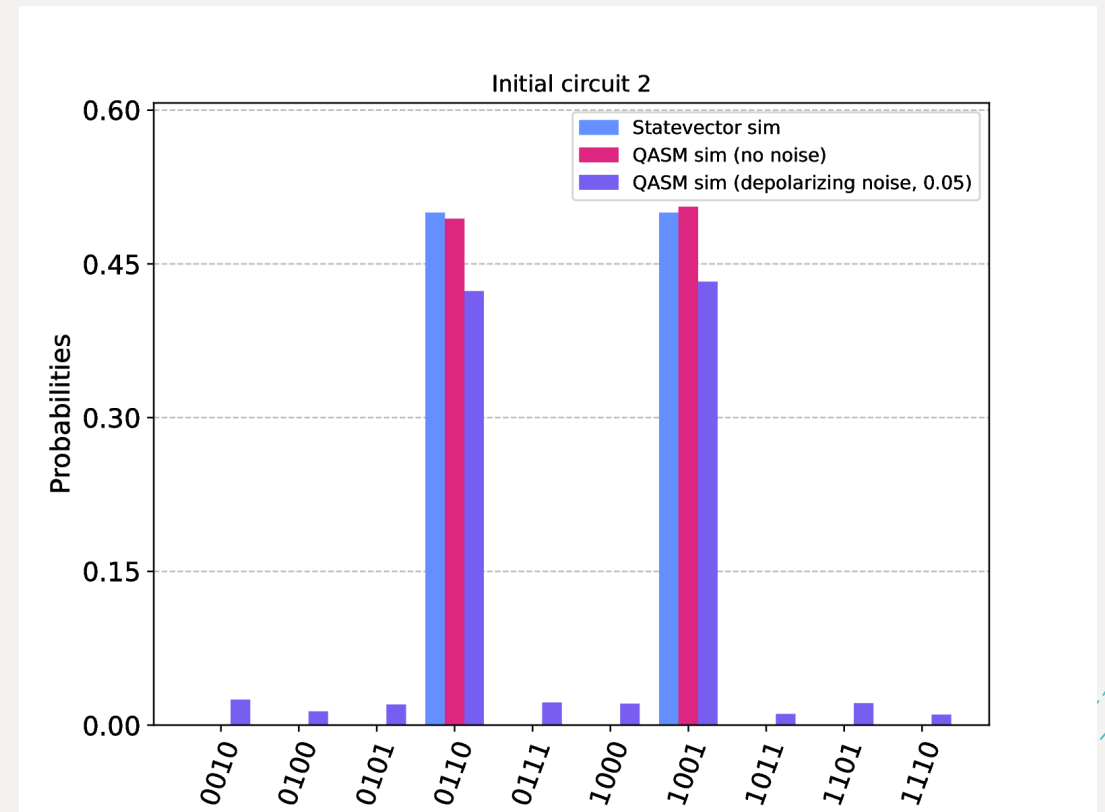
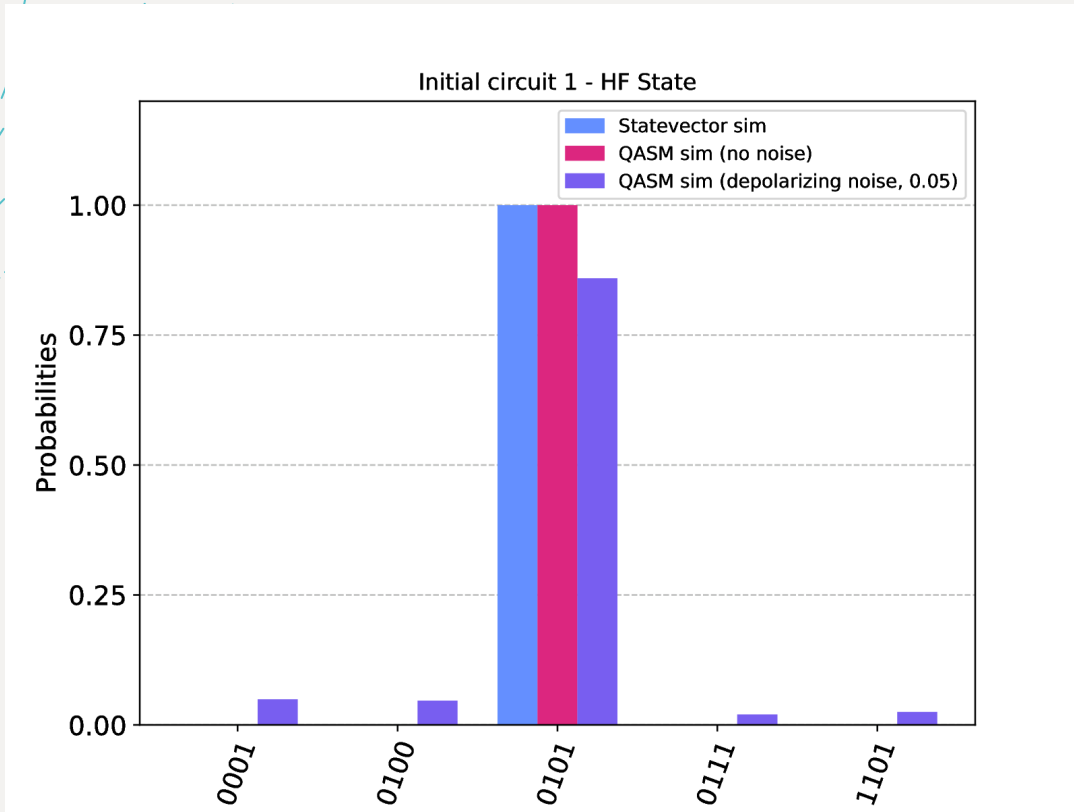
- + Pathological interactions can be also seen as state rotations
- + Mitigation via rotations cancelling the decoherence out
- + Commonly used with magnetic resonance imaging, etc.
- + Spin-echo, CPGM, ..., protocols
- + Animation

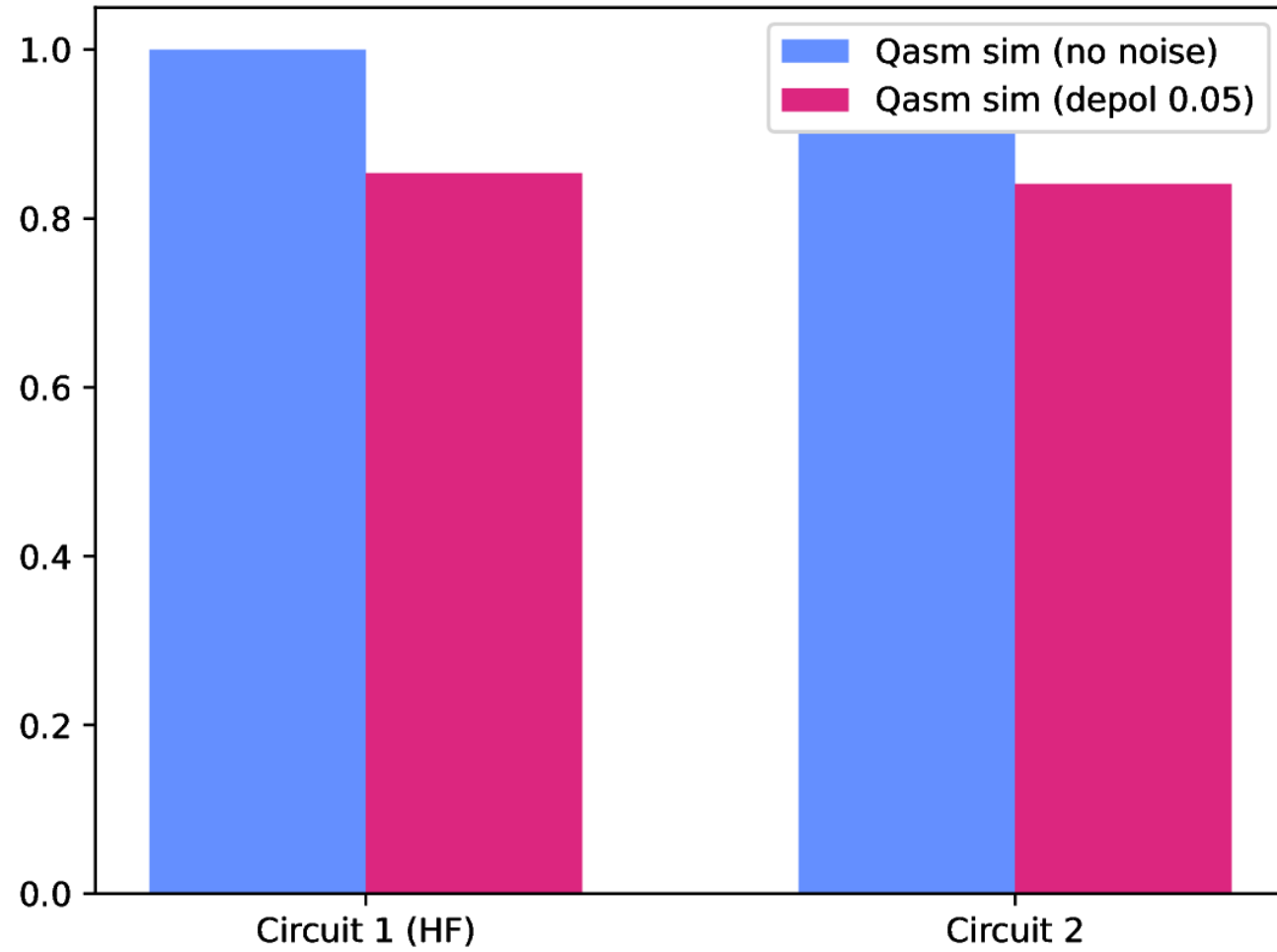


Source: aws.amazon.com



# Testing Circuits

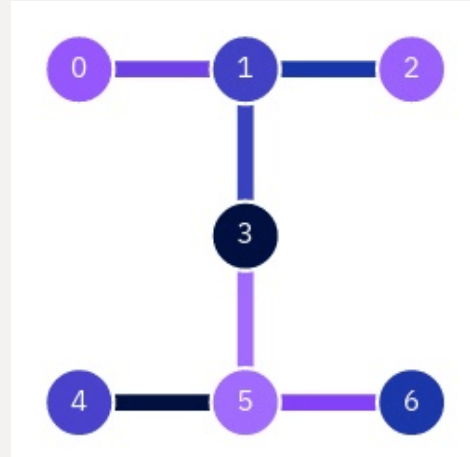




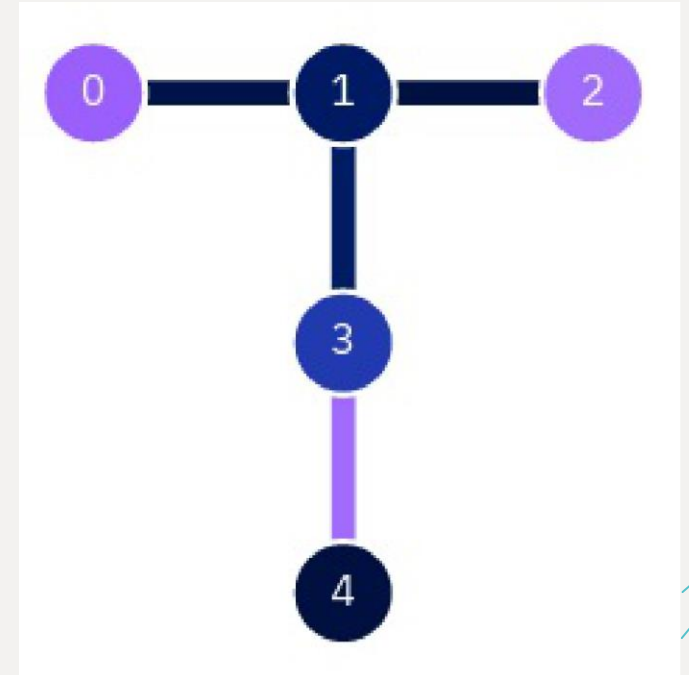
# Real Machines

- + Quito (Falcon r4T)
- + Manila (Falcon r5.11L)
- + Nairobi (Falcon r5.11H)

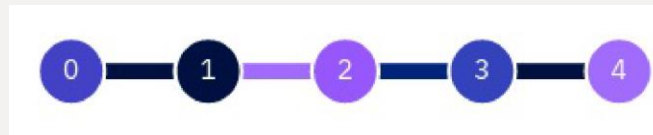
## Nairobi



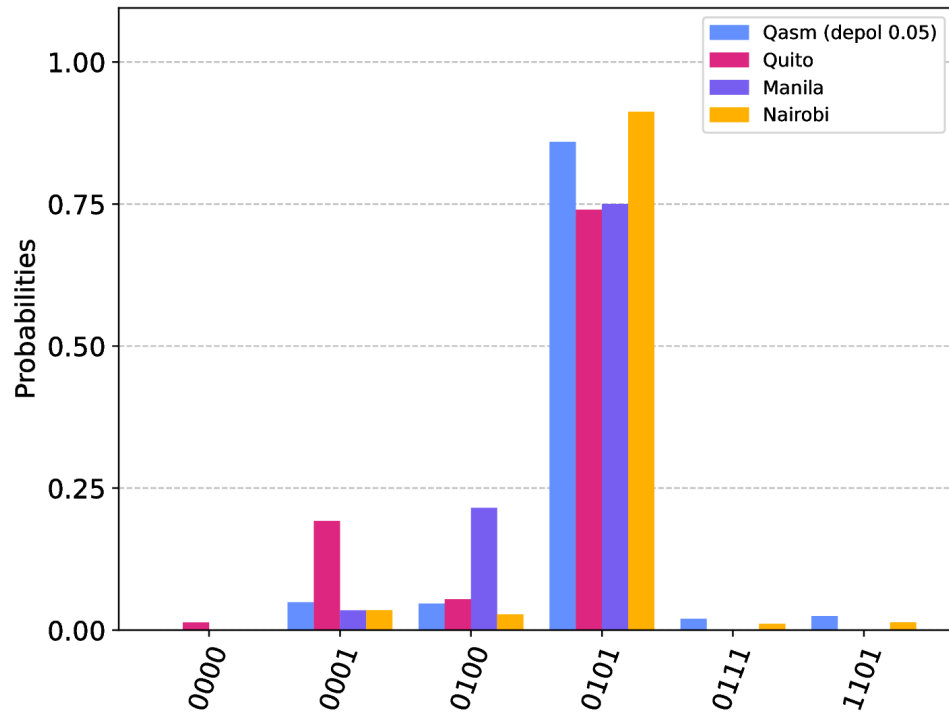
## Quito



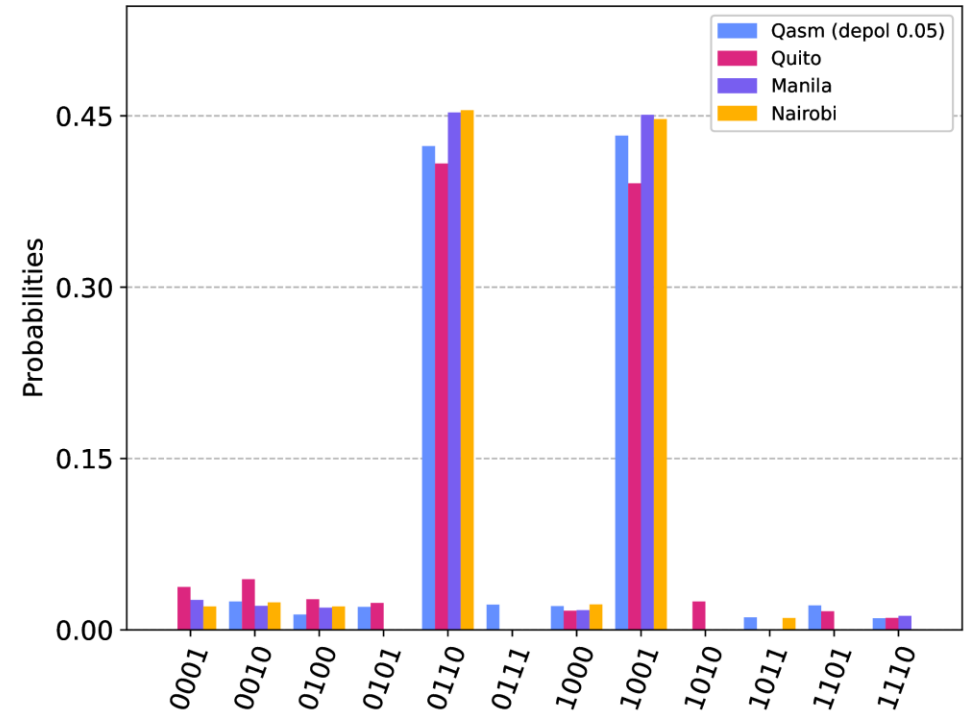
## Manila



Initial circuit 1

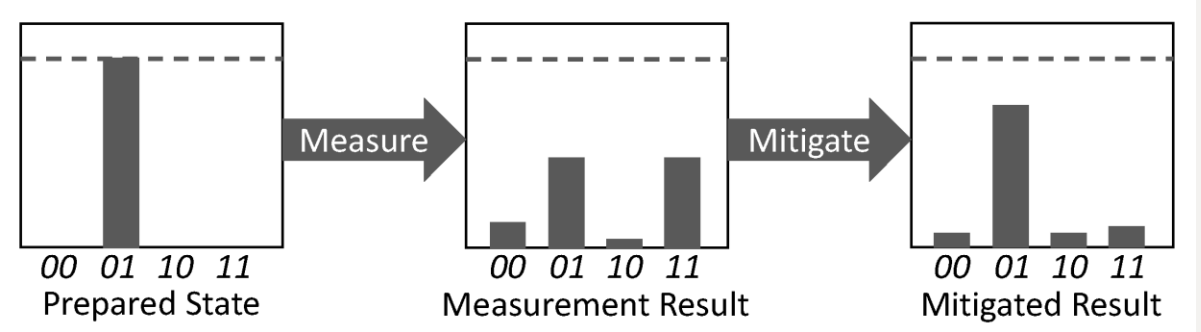


Initial circuit 2

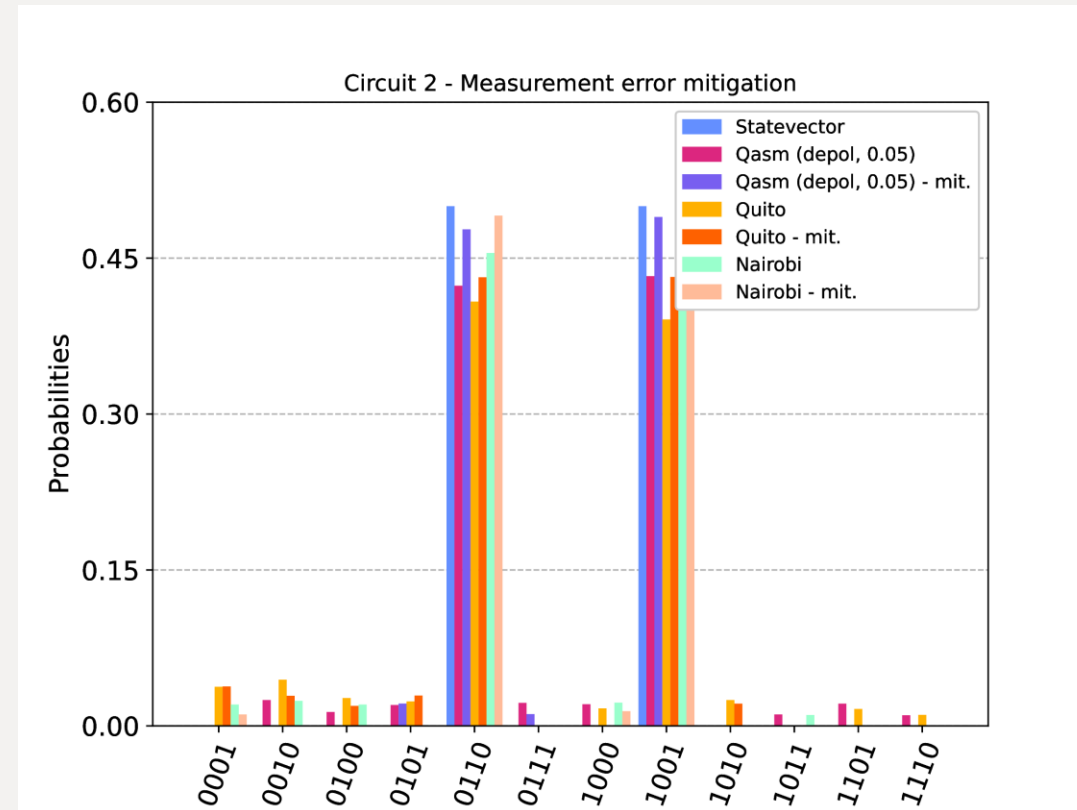
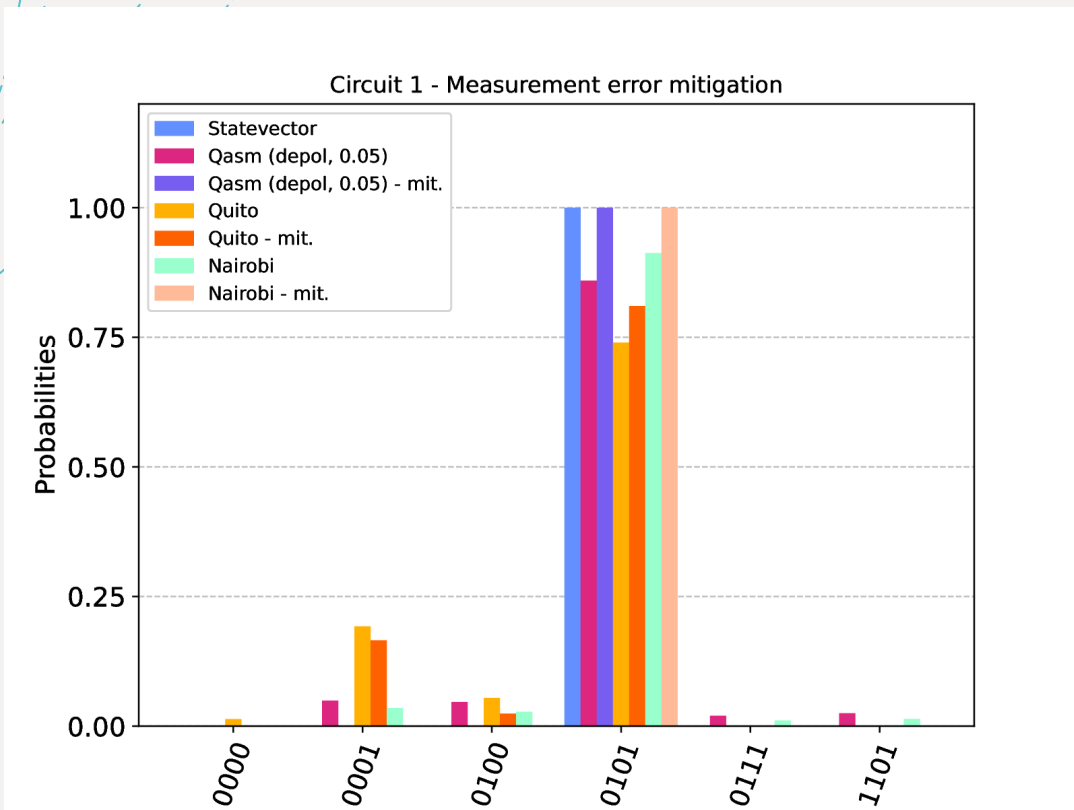


# Measurement Error Mitigation

- + Assumes, that errors emerge at the measurement only
- + Describes errors w.r.t. measurements of initial states via *calibration matrix*
- + Tries to mitigate the noise via inverse calibration matrix
  - + Possible to use Moore-Penrose pseudoinv., Neumann series, ...



$$\begin{bmatrix} Pr(00|00) & Pr(00|01) & Pr(00|10) & Pr(00|11) \\ Pr(01|00) & Pr(01|01) & Pr(01|10) & Pr(01|11) \\ Pr(10|00) & Pr(10|01) & Pr(10|10) & Pr(10|11) \\ Pr(11|00) & Pr(11|01) & Pr(11|10) & Pr(11|11) \end{bmatrix}$$

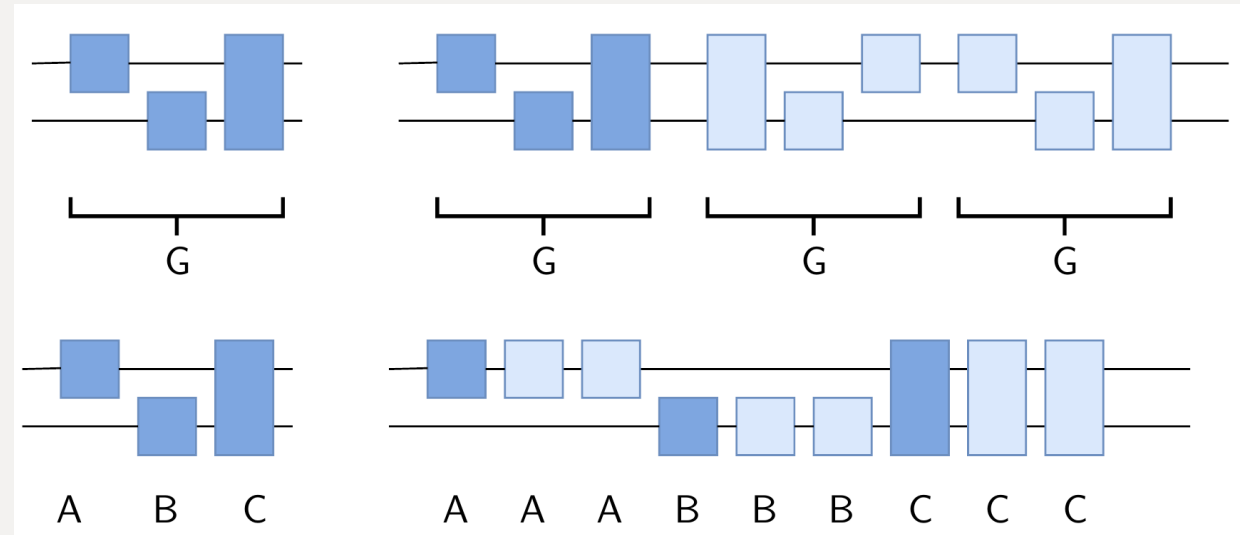
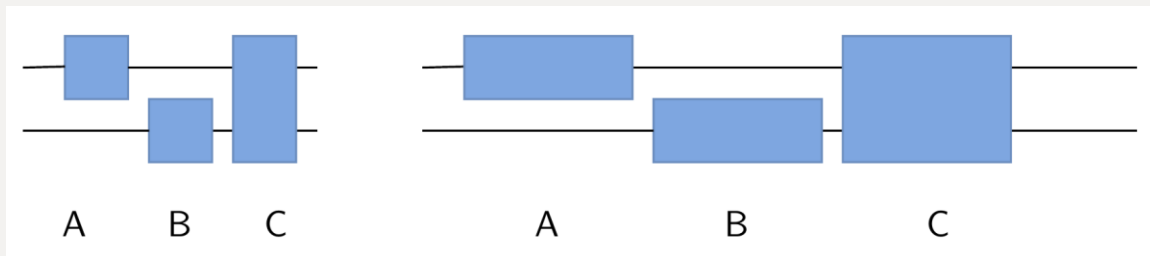


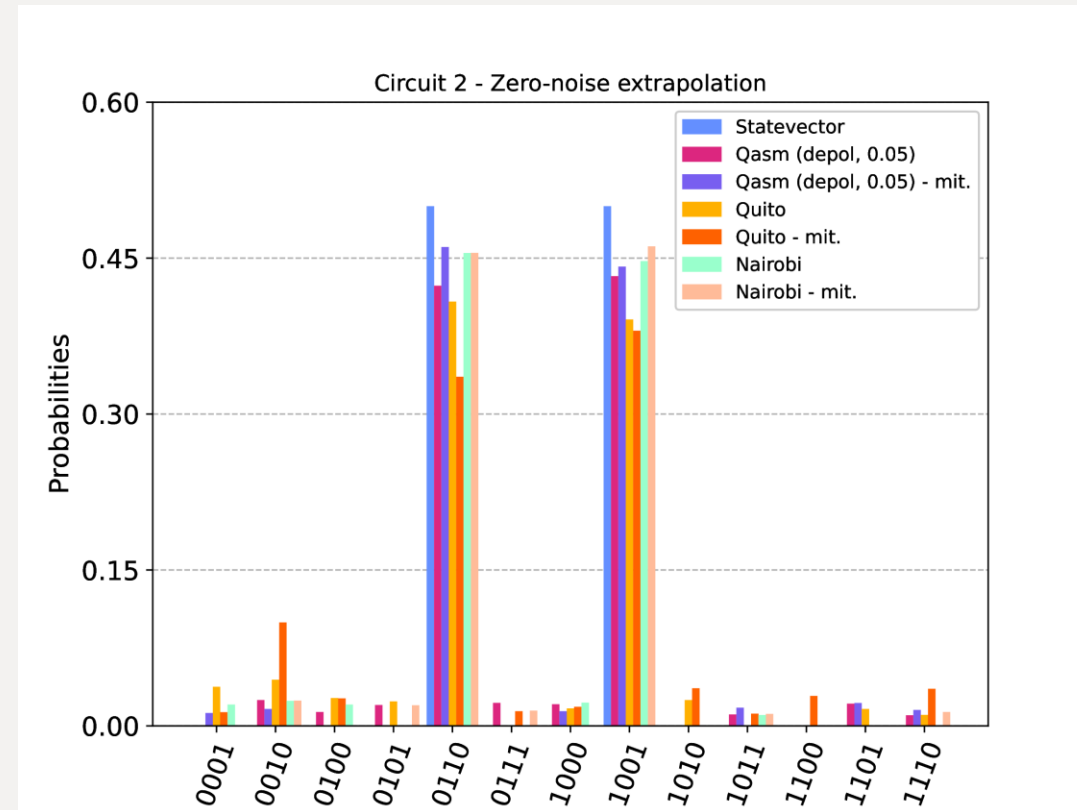
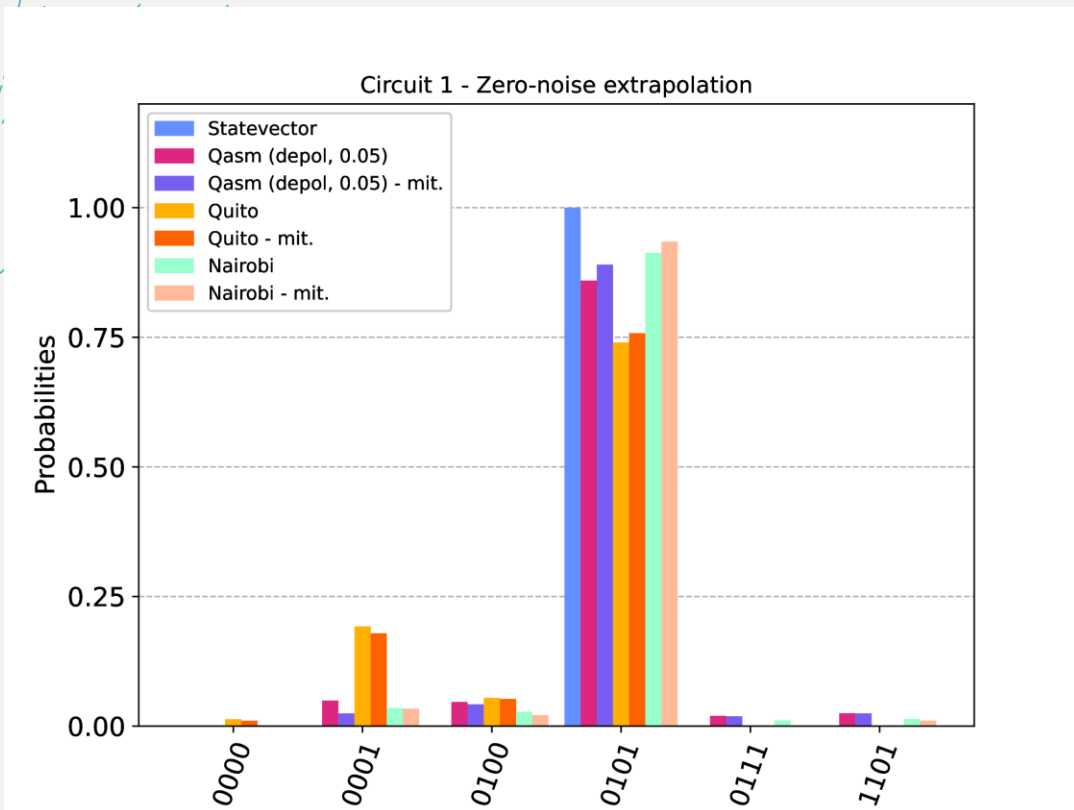


# Zero-Noise Extrapolation

- + Extrapolates noiseless exp. value from a range with different values of noise
- + Noise is artificially increased in a systematic manner
  - + Unitary folding
  - + Pulse-stretching

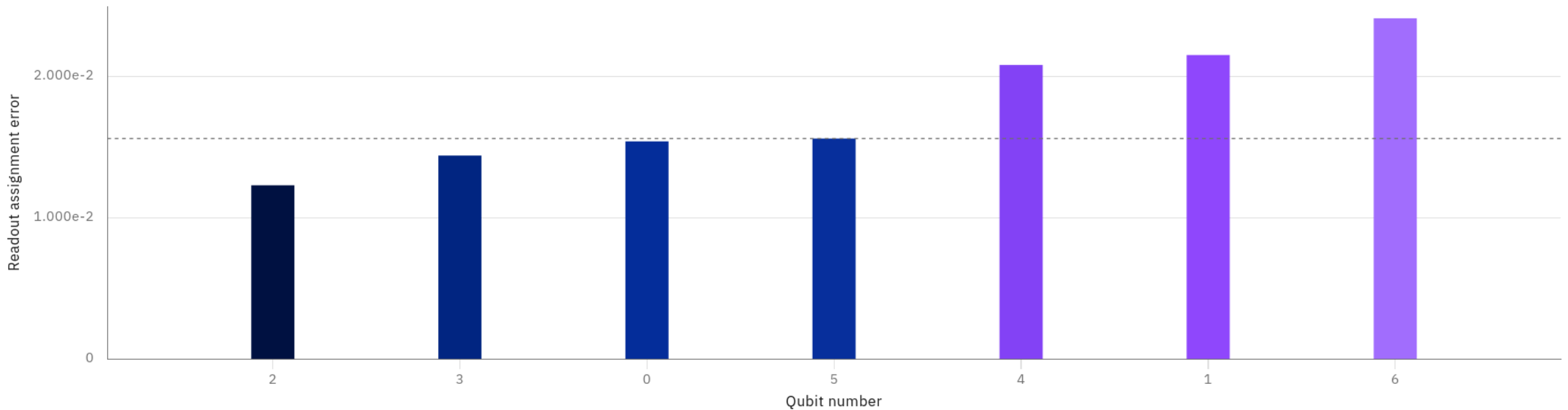
$$G \rightarrow GG^\dagger G$$

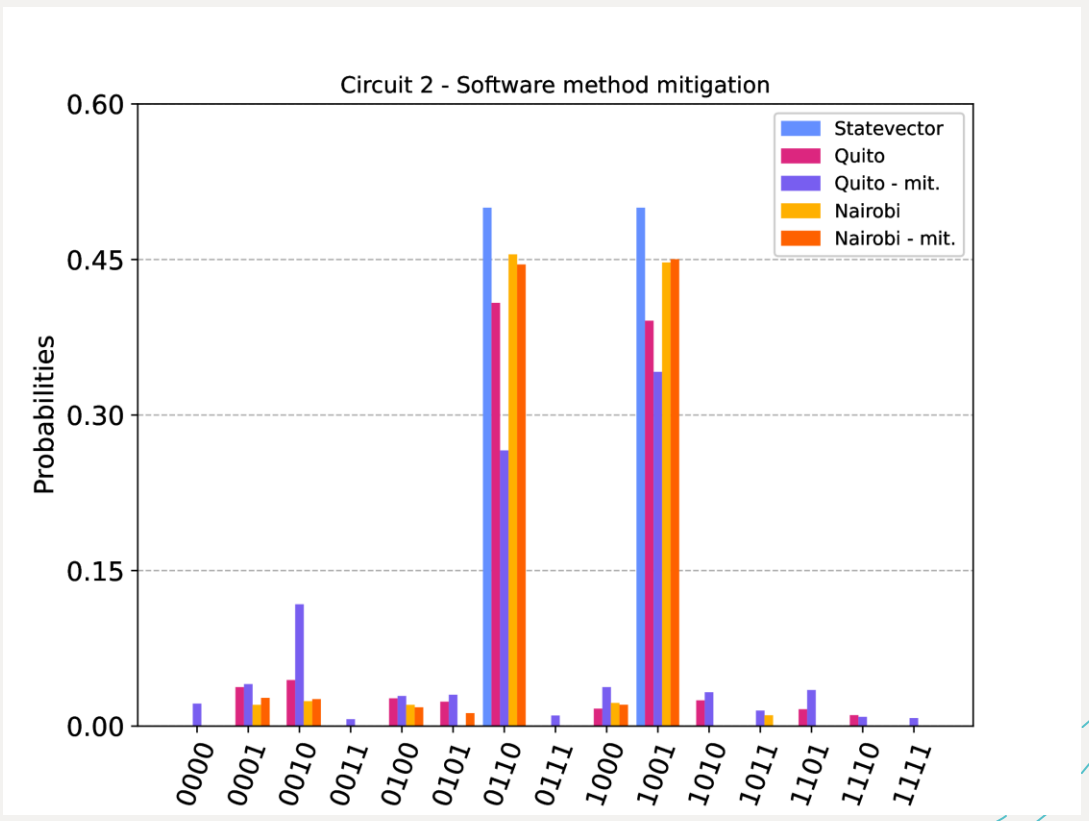
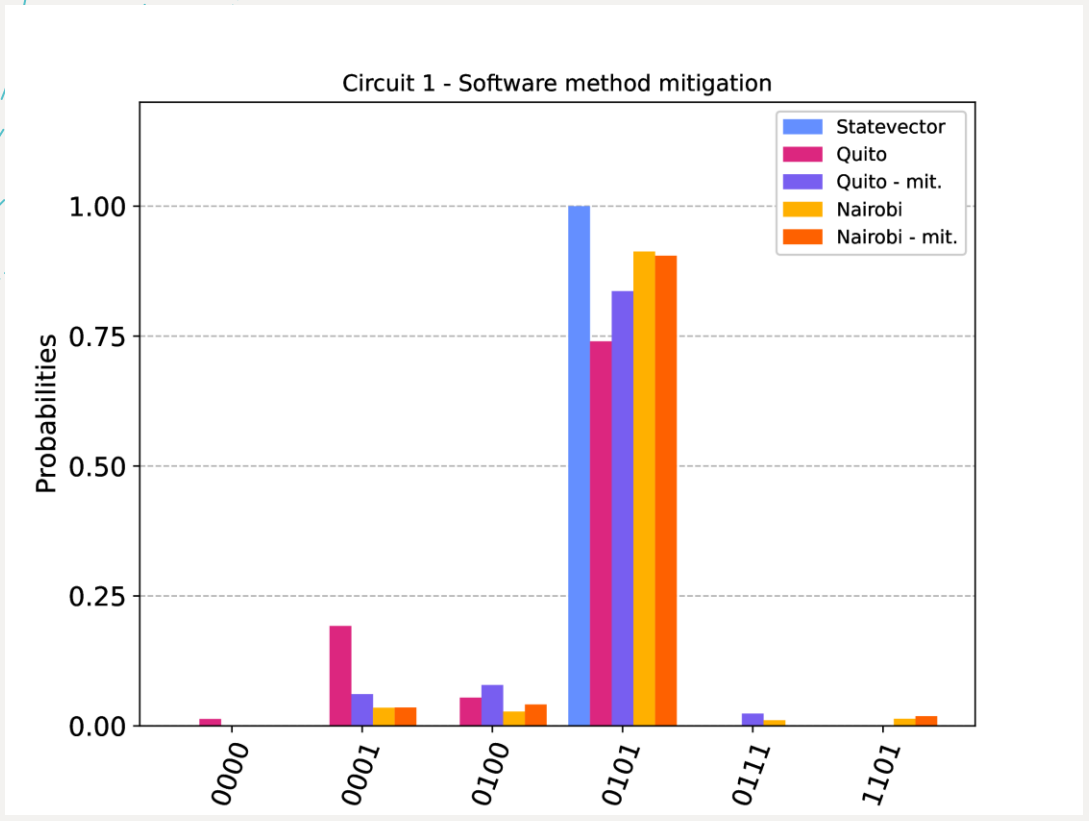




# Software Method

- + Intuitively close to thread-core binding (pinning)
- + Mapping of virtual qubits to physical qubits
- + Usually prioritizes diminishing of readout (measurement) or U3 (rotation) error





# TL; DL

## Quantum Error Correction

- Too many qubits necessary

## Quantum Error Suppression

- Requires detailed knowledge of the system
- Requires access to low-level computer control

## Measurement Error Mitigation

- Works only for shallow circuits

## Zero-Noise Extrapolation

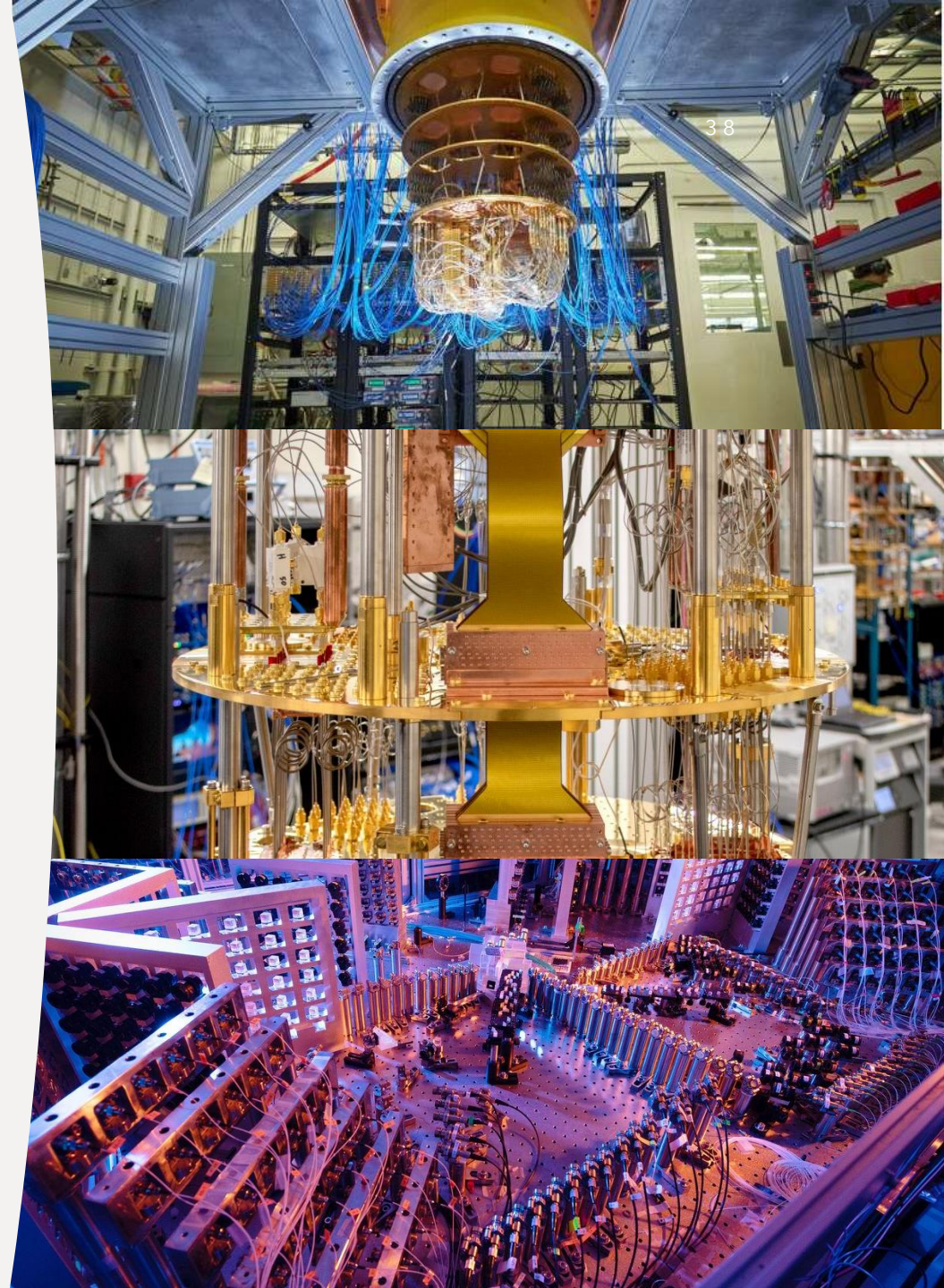
- Introduces large runtime overhead

## Software Method

- Requires careful analysis of the problem
- Sometimes can't be used efficiently, if mapping introduces another source of errors

# Current Situation with QC & Future Outlook

- + Still noisy
- + No clear quantum advantage in
- + Increasing number of qubits
  
- + Probable usage as accelerators
- + Hybrid quantum-classical algorithms (VQE, QAOA, ...)



# My Work



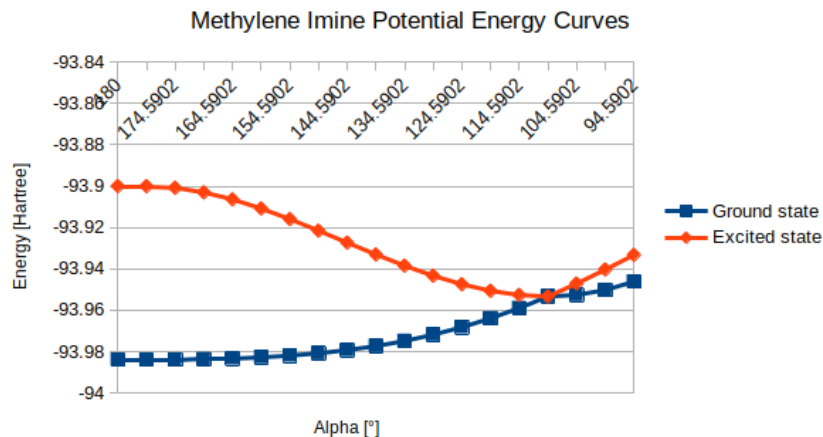
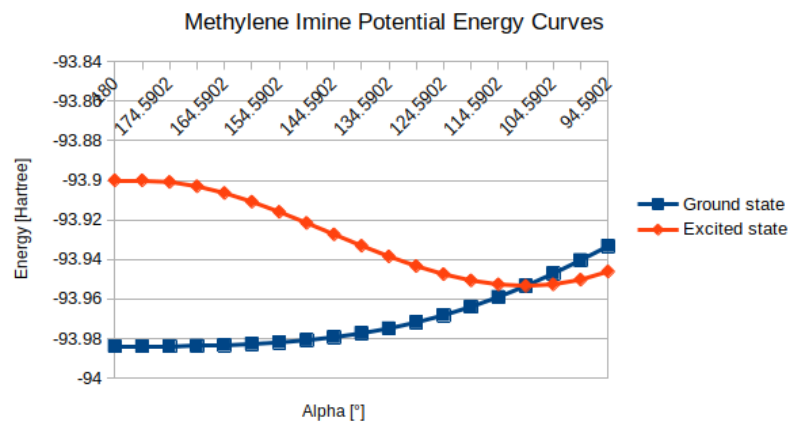
# GitLab

- + SA-OO-VQE method for Quantum Chemistry
- + Ground & excited states
- + Analytical gradients
- + Non-adiabatic couplings
- + Orbital diabaticization
- + <https://gitlab.com/MartinBeseda/sa-oo-vqe-qiskit.git>

S SA-OO-VQE Qiskit

main

sa-oo-vqe-qiskit



Thank you for your attention!